

PLoP[®] 2019 Conference Proceedings 26th CONFERENCE ON PATTERN LANGUAGES OF PROGRAMS

October 7-10, 2019, Ottawa, Ontario, Canada

Proceedings

Editor and Program Chair: Michael Weiss **Supporting Editor:** Joseph Yoder



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Table of Contents

Copyright Page	2
Welcome to PLoP 2019	4
PLoP [®] 2019 Conference Proceedings	5
PLoP 2019 Conference Description	5
PLoP 2019 Writers' Workshops	6
Committees	8
Conference Organization Committees	8
Program Committee	8
Shepherds	9

Welcome to PLoP 2019

The Pattern Languages of Programs (PLoP[™]) conference is the premier event for pattern authors and enthusiasts to gather, discuss, and learn more about patterns, programming, software development, and more!

This year, PLoP was held in Ottawa, Ontario, Canada at the Strathmere retreat near Ottawa. There are other xPLoP conferences such as AsianPLoP EuroPLoP, SugarloafPLoP, and VikingPLoP which are held in the other continents. The conference is not traditional—the main event is a set of Writers' Workshops where pattern papers are reviewed by fellow authors, led by expert workshop leaders. All the participants had lots of opportunities to learn about patterns, pattern languages, pattern writing, and the quest for human-centered software creation in the panoply of PLoP activities: Writers' Workshops, Focus Groups, BoF sessions, BootCamp, Games, shared meals and chit-chat.

The Writers' Workshops are the primary focus of our time at PLoP and they allow authors to discuss and review each other's papers in a very fruitful way. We had four groups of five to six papers each, which were selected from an initial set of submissions after a considerable period of shepherding. One of these papers was selected for a writing group and had the opportunity of being evolved during PLoP with the mentoring of an experienced pattern writer.

In addition to the Writers' Workshops, we had three invited plenary talks: "A Search for Beauty / A Struggle with Complexity: Christopher Alexander" by Richard Gabriel, "Keeping Patterns Alive with Apps" by Mary Lynn Manns, Christian Kohls, Florian Herborn, and Sebastian Quast, and "Human Principles and Software Design" by Robert Biddle. There were also four focus groups / workshops where participants actively explored ideas, learning from peer discussions and activities. The focus group / workshops at PLoP 2019 were: "Creating apps for patterns" by Mary Lynn Manns, Christian Kohls, Florian Herborn, and Sebastian Quast, "Using machine learning to discover patterns of architectural changes associated with bugs" by Alla Zakurdaeva, and Michael Weiss, "Hillside People" by Sharath Musunoori, and Lise Hvatum, and "Everyday Security Behaviour in the Real World" by Eric Spero, and Robert Biddle. Last but not least, we had the Games, a well-established and very important activity at PLoP. Guided by Christian Kohls, the games helped us to break the ice, exercise our bodies and minds, collaborate better, and reinforce our community of trust.

After the conference, the authors were strongly encouraged to further evolve their papers in order to accommodate suggestions for improvement gathered during the discussions at the conference. A final version of these evolved papers are published in the ACM Digital Library as PLoP 2019 Proceedings.

We would like to thank all authors, shepherds, reviewers, and members of the Program Committee for their time and collaboration. Thank you all for making PLoP 2019 possible!

Michael Weiss, PLoP 2019 Chair

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PLoP 2019 Conference Description

Pattern Languages of Programs (PLoP) conference is a venue for pattern authors to have their pattern languages reviewed by fellow authors. The purpose of PLoP is to promote the development of pattern languages, primarily about aspects of software: design and programming, testing, software architecture, user interface design, domain modelling, education, human relations, and software processes. Patterns and pattern languages for domains outside software are also welcome.

PLoP 2019 was held in Ottawa, Ontario, Canada from October 7 - 10, 2019.

We invited contributions from practitioners and researchers on the following:

- Patterns and pattern languages
- Critiques of patterns and pattern languages
- Research on patterns and pattern languages
- Case studies of the use of patterns and pattern languages

PLoP is different from other conferences. It is run as a "writers' workshop," as described in Richard Gabriel's book, *Writers' Workshops and the Work of Making Things*. Before the conference, authors interact with a *shepherd* who helps them improve their paper to prepare it for PLoP. After shepherding, the program committee reviews the papers for final acceptance. The writers' workshops provide more feedback, and authors revise their papers again after PLoP. The papers here are these final, revised versions, not the ones reviewed at PLoP.

PLoP 2019 Writers' Workshops

Writers' workshops help the pattern community to improve their patterns and pattern languages. These workshops are the primary focus at PLoP, and in them we discuss accepted papers. Below is the list of papers that were workshopped at PLoP 2019 and are included in these proceedings.

Architecture, led by Neil Harrison

"Towards an architectural patterns language for Systems-of-Systems" by Lina Garces, Bruno Sena, and Elisa Yumi Nakagawa

"Extraction of Architectural Patterns from Frameworks and Modeling their Contributions to Qualities"

by Hind Milhem, Michael Weiss, and Stephane S. Somé

"Architecture Patterns of Web Services Applications" by Neil B. Harrison

"A Pattern for Network Function Virtualization Infrastructure (NFVI)" by Ahmed M. Alwakeel, Abdulrahman K. Alnaim, and Eduardo B. Fernandez

"A Pattern for a UAV-aided Wireless Sensor Network"

by Rafael Papa, Eduardo B. Fernandez, and Michael Cardei

"A Misuse Pattern for Distributed Denial-of-Service Attack in Network Function Virtualization"

by Abdulrahman K. Alnaim, Ahmed M. Alwakeel, and Eduardo B. Fernandez

Culture, led by Richard Gabriel

"A Style Language for Enjoying Japan"

by Ryusei Myrasawa, Misaki Yamakage, Rioja Kuroda, Yumiko Shimokawa, Aimi Burgonye, Hiromu Kasahara, and Takashi Iba

"Patterns for Well-being in Life – 9 Patterns for Being in the World"

by Hinako Ando, Karin Iwata, Rei Kono, Kohki Ogawa, Takashi Maeno, and Takashi Iba

"A Pattern Language for Composing Film Music"

by Ryohei Suzuki, Miwane Umewaka, Yumiko Shimokawa, and Takashi Iba

"Patterns for text classification"

by Michael Weiss, Swarupini Bathula, Steven Muegge, and Ali Nazari

"Towards a Pattern Language for Participatory Online Events"

by Yumiko Murai, Katherine McConachie, and Philipp Schmidt

Meta, led by Robert Biddle

"Elephants, Patterns, and Heuristics" by Rebecca Wirfs-Brock, and Christian Kohls

"Who will read my patterns?" by Rebecca Wirfs-Brock, and Lise Hvatum

"A Pattern Sequence for Designing Blockchain-Based Healthcare Information Technology Systems" by Peng Zhang, Douglas C. Schmidt, and Jules White

"A Case Study of Health Service Platforms as solution patterns: preliminary results" by Lysanne Lessard, Mark de Reuver, and Raphael Menard-Grenier

"Identifying and Documenting Recurring Concerns and Best Practices of Agile Coaches and Scrum Masters in Large-Scale Agile Development"

by Ömer Uludag, and Florian Matthes

Education, led by Christian Köppe

"Educational Design Patterns for Student-Centered Assessments" by Christian Köppe, Mary Lynn Manns, and Rody Middelkoop

"Towards an Educational Design Pattern Language to support the development of Open Educational Resources in videos for the MOOC context" by Marcelo Fassbinder, Aracele G. O. Fassbinder, Maria L. Fioravanti, and Ellen F. Barbosa

"Pattern Language and the Future of Education in Light of Constructivist Learning Theories, Part 3: Consideration with John Dewey's Concept of Pragmatism"

by Takashi Iba, and Aimi Byrgoyne

"Pattern Language and the Future of Education in Light of Constructivist Learning Theories, Part 4: Consideration with Constructionism of Seymour Papert"

by Takashi Iba, and Karin Iwata

"OpenEdu Patterns: A Tool to Support Pedagogical Patterns Management" by Maria L. Fioravanti, Gabriel S. Nicolau, Aracele G. O. Fassbinder, and Ellen F. Barbosa

Focus Group Reports

"Security Begins at Home: Everyday Security Behaviour and Lessons for Cybersecurity Research"

by Eric Spero, and Robert Biddle

Committees

The PLoP Conference would not be a success without the volunteer help of the shepherds and program committee members. The shepherds devote hours of their time to helping authors improve their papers before the conference. The program committee members help organize the conference, handle requests, and communicate with attendees.

We would like to thank all those who helped make PLoP 2019 a complete success!

Conference Organization Committees

Conference Chair	Michael Weiss (Carleton University, Canada)
Publicity	Filipe Figueiredo Correia (<u>University of Porto</u> , Portugal)
BootCamp	Rebecca Wirfs-Brock & Joseph Yoder
Games	Christian Kohls (TH Köln, Germany)
Director of Local Operations	Michael Weiss (Carleton University, Canada) & Joseph Yoder
Submission System	Michael Weiss (Carleton University, Canada)

Program Committee

Alfredo Goldman Eduardo Guerra Filipe Correia Joseph Yoder Kyle Brown Lise Hvatum Mary Lynn Manns Michael Weiss Paulina Silva Taichi Isaku Takashi Iba Y C Cheng Yuma Akado

Shepherds

Cecilia Haskins Clifton Kussmaul Eduardo Fernandez G Priyalakshmi Hans Wegener Jenny Quillien Liat Eyal Mary Lynn Manns Olaf Zimmermann Peng Zhang Stefan Sobernig Takashi Iba Christian Kohls David Kane Eduardo Guerra Geert Monsieur Helene Finidori Joseph Yoder Lise Hvatum Michael Weiss Paulina Silva Rossana Andrade Steven Warburton Y C Cheng