A Pattern Language for Creating Pattern Languages

364 Patterns for Pattern Mining, Writing, and Symbolizing

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In this paper, we present the purpose, creating process, and overview of a pattern language for creating pattern languages, consisting 364 patterns for pattern mining, pattern writing, and pattern symbolizing. For the past 10 years, we, Iba Lab, have created more than 20 pattern languages on various topics to describe human actions, consisting of more than 600 patterns in total. By creating these new pattern languages, we have studied and developed methodology to create pattern languages and to practice and modify them. In addition, we have realized that lots of people are interested in our creating process when providing university courses on pattern languages, holding seminars for business people and teachers, and also when we present our patterns at international conferences. However, sharing the knowledge has always been a struggle. With this context, we started a project to inquire our tacit patterns when we create pattern languages. The 121 patterns for pattern mining, 121 patterns for pattern writing, and 121 patterns for pattern symbolizing (which includes pattern naming and pattern illustrating) are the results of the inquiry. This paper presents the purpose, creating process, and overview of these projects, instead of showing each pattern in details.

Categories and Subject Descriptors: [Social and professional topics]: Professional topics—Project and people management

General Terms: Human Factors

Additional Key Words and Phrases: pattern language, pattern mining, pattern writing, pattern symbolizing

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1. INTRODUCTION

For the past 10 years, we, the Iba Lab, have created more than 20 pattern languages about various topics that each provide tacit design knowledge of human actions, consisting of more than 600 patterns in total (Iba, 2015). Topics include learning (Iba & Iba Lab, 2014a; Harashima, et al., 2014), collaboration (Iba & Iba Lab, 2014b), presentation (Iba & Iba Lab, 2014c), project design (Iba & Kajiwara, 2016; Kubota et al., 2016), change making (Shimomukai, et al., 2015), disaster prevention (Furukawazono, et al., 2015), beauty in everyday life (Arao, et al., 2012), living well with dementia (Iba & Okada, 2015), living with continuous self-actualization (Nakada, et al., 2013; Kamada, et al., 2014), living in the age of a global society (Matsuzuka, et al., 2013), cultural design (Kadotani, et al., 2013, 2014), cooking (Isaku & Iba, 2014, 2015, 2016; Akado et al., 2016a; Yoshikawa et al., 2016), natural living (Kamada et al., 2016), generator as a new role to facilitate an idea generation (Nagai et al., 2016; Akado et al., 2016b), and policy design (Iba & Takenaka, 2013).

Through our experience of creating these new pattern languages, we have studied and developed our own methodology of creating, use and modify pattern languages. These methods are described in our works with pattern mining (Iba & Isaku, 2012; Iba & Yoder, 2014; Akado, et al., 2015) and pattern illustrating (Miyazaki, et al., 2015).

In addition, we have realized that many people are interested in this creation process when providing university courses on pattern languages, holding seminars for business people and teachers, and also when we present our patterns at international conferences. However, sharing the knowledge has always been a struggle. With this context, we started a project to inquire our tacit patterns in our ways of creating pattern languages. This was done as a 3-phase project, since we often considered the creation of pattern language in the corresponding three phases. Thus, we wrote 121 patterns for pattern mining, 121 patterns for pattern writing, and 121 patterns for pattern symbolizing (which includes pattern naming and pattern illustrating). This adds up to 363 patterns, which is crowned by an ultimate pattern, *Pattern Language Creation*, making

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a total of 364. These patterns are all written (in Japanese) in full pattern format, and they were presented in 3 volumes of booklet. 780 pages in total.

In what follows, we present the purpose, creating process, and overview of these projects. We will not go into details of the individual patterns, but abstracts of all 364 patterns can be seen in the appendix. See our paper Pattern Mining Patterns (Sasabe *et al.*, 2016b) and Pattern Symbolizing Patterns (Shibata *et al.*, 2016) for further information on these subset pattern languages.

We, of course, acknowledge that there are already many patterns for pattern mining and pattern writing, but our intent is, first of all, to share patterns we experienced so far. So we will discuss the overlap and relation between existing patterns and our patterns later. In this paper, we show the overview, the process, and patterns.

2. STRUCTURE OF PROPOSED PATTERN LANGUAGE

The proposed pattern language for creating a pattern language consists of 364 patterns in total. The language consists of three subsets of 121 patterns each for *Pattern Mining, Pattern Writing, and Pattern Symbolizing*. The 363 patterns are crowned by the lead pattern, *Pattern Language Creation*, to make a total of 364. The three sections are roughly organized in a sequential order where the reader of the patterns will be guided through the unfolding process of creating a pattern language, starting with the data collection (pattern mining), writing the actual pattern language (pattern writing), and then finally making the pattern language intuitive and understandable (pattern symbolizing). This three-step process is what we define as the process of pattern language creation.

Although pattern mining and pattern writing are familiar topics for people in the pattern community, pattern symbolizing is a rather new concept that we have coined. It encapsulates knowledge on how to show the content of the pattern, including the process of its naming and illustrating, with expressions to encourage intuitive comprehension.

To organize such a vast number of patterns, we decided to define the relationships between the patterns in two ways. The first is something close to the idea of Minto's pyramid structure (Minto, 1987). The most important, main topic pattern, *Pattern Language Creation*, is at the top, and below this the three topics that compose this (pattern mining, writing, and symbolizing) branch off. The 121 patterns in each of these three sublanguages are again divided into three equally-sized subcategories, each crowned with a topic pattern that expresses an idea that is important for the sublanguage. These patterns are again are divided into three, and so on, creating a fractal sort of structure. This results in a pyramid structure composed of 5 levels of abstraction, which is visualized in Figure 1. The very bottom layer of patterns gives specific advice for specific situations, but if you go to the pattern directly above it, it gives you more context or reason the pattern should be used. This kind of order, starting from the big, abstract idea and then gradually increasing its detail, according to Minto is very close to the way our human brains process logical information, and thus helps the reader understand such large and complicated information:

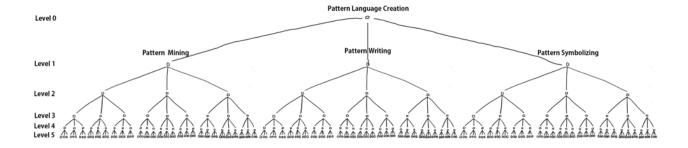


Fig. 1. Whole structure of a patter language for creating pattern language.

"All mental process (e.g., thinking, remembering, problem solving) apparently utilize this grouping and summarizing process, so that the information in a person's mind might be thought of as being organized into one giant conglomeration of related pyramids." (Minto, 1987, p.8)

The patterns in the language are organized in roughly a sequential order. Therefore, by reading through the patterns in their numerical order, you will be guided through the unfolding process of creating a pattern language. Each level of patterns describes the pattern it branched off in the previous level in detail. For example, each of the patterns in level 2 will have three patterns branch off from it in level three that describes the concept in detail. Due to the fractal structure, the patterns in level three will again each have three patterns that branch off of it that go into further detail. Therefore, patterns at higher levels can be considered as elaborate category names for the patterns of lower levels.

Let's read the actual patterns in order to understand this structure (the letter/numbers in parenthesis indicate their pattern number). This is also visualized in Figure 2:

- In level 0, Pattern Language Creation (0) has 3 sub-patterns: Pattern Mining (M), Pattern Writing (W), and Pattern Symbolizing (S).
- In level 1, branching off from *Pattern Mining* (M), there are 3 sub-patterns: *Experience Mining* (MA), Drawing a Map (MB), and *Digging for the Seeds of Patterns* (MC)
- In level 2, branching off from Experience Mining (MA) there are 3 sub-patterns: Strategy for Discoveries (MA1), Searching through Conversing (MA2), and Collecting Clues (MA3)
- In level 3, branching off from Strategy for Discoveries (MA1) there are 3 sub-patterns: Grasping the Process (MA1.1), Own Gut Feeling (MA1.2), and Mining Atmosphere (MA1.3)
- In level 4, branching off from *Grasping the Process* (MA1.1) there are 3 sub-patterns: *Experienced Person* (MA1.1.1), *Well-Balanced Selection* (MA1.1.2), and *Mid-Sized Interviewee Group* (MA1.1.3).

In the pyramid structure of patterns, all sub-patterns are mentioned in the part of Solution statements (Figure 2). Let's take examples of that each pattern refers to their 3 sub-patterns in the sentences of solution. The solution of *Experience Mining* (MA), in the level 2, is:

Go on a search for experiences by yourself and/or others, and collect important pieces of wisdom along with their reasons as if you are mining for treasure. Devise a <u>Strategy for Discoveries</u> to collect pieces of wisdom from people who have good experience in the topic you are about to write a pattern language in. When listening to stories, be sure to be <u>Searching through Conversing</u> by deepening topics through natural conversations. Value quantity over quality, and make sure to <u>Collect Clues</u> by recording its qualitative traits.

The solution of Strategy of Discoveries (MA1), in the level 3, is:

Devise a strategy on getting the right information from the right persons to make sure the pattern language about to be made will be useful. To collect a diverse set of experiences, start by <u>Grasping the Process</u> by imaging how you would select the people to interview and how many people you will need to select. Trust your <u>Own Gut Feeling</u> when doing so. Also, keep in mind of the <u>Mining Atmosphere</u> when going through this process.

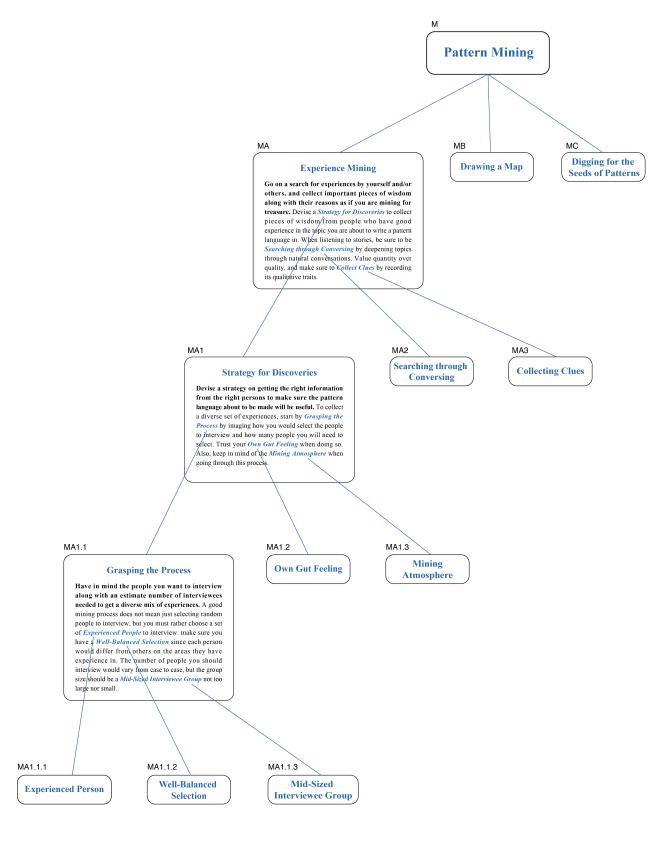


Fig. 2. Connections between upper patterns and sub-patterns in the pyramid structure of patterns.

The solution of *Grasping the Process* (MA1.1), in the level 4, is:

Have in mind the people you want to interview along with an estimate number of interviewees needed to get a diverse mix of experiences. A good mining process does not mean just selecting random people to interview, but you must rather choose a set of <u>Experienced People</u> to interview. Make sure you have a <u>Well-Balanced Selection</u> since each person would differ from others on the areas they have experience in. The number of people you should interview would vary from case to case, but the group size should be a <u>Mid-Sized Interviewee</u> Group neither too large nor small.

Finally, the solution of Experienced Person (MA1.1.1), in the level 5, is:

Choose people who you feel are well experienced and admirable in the field you are about to create the pattern language in. Though the person does not have to be perfect in every aspect, choose someone who shows good skill and behavior in some way. Look for these people not just in your group of first-degree acquaintances, but you can also ask someone in the field to introduce you to such a person.

Patterns in the bottom layer have no sub-patterns, and therefore may have only semantic reference to other patterns.

Figure 3, 4, and 5 show the structure for the sublanguages for *Pattern Mining*, *Pattern Writing*, and *Pattern Symbolizing* respectively. For convenience, each of these languages can be also considered an independent pattern language and be used separately as the Pattern Mining Patterns (Sasabe *et al.*, 2016b), Pattern Writing Patterns, or Pattern Symbolizing Patterns (Shibata *et al.* 2016). The Pattern Mining Patterns and Pattern Symbolizing Patterns are introduced in more depth in their corresponding papers. In this paper, we show just summaries of all patterns in the Appendix, including pattern name, pattern illustration, and first key sentence of the solution.

Ideally, one would start reading from pattern number zero *Pattern Language Creation* and help herself through the 780 pages of patterns to learn about the unfolding process of creating a pattern language. However, we are also aware that not all pattern users are willing to read the whole language before using it. Though ways of implementing these patterns in practical situations are left for future work (and we will cover some uses at the end of this paper too), in terms of reading the patterns we recommend first by skimming through the top few levels (~level 3) of the language to get a grasp of the process, and once you have started the creation process, you can reference the corresponding part you are working on from the language to look into patterns in more deeper levels. There is absolutely no need to read all the patterns to become able to create a pattern language, but the pattern language should be considered more of a reference / troubleshooter / idea generator for the process. The list of abstracts of the patterns (the one in the appendix of this paper) will become useful in this skimming process.

If this top-down tree structure were the only structure we defined, it would only be the "tree" structure that Christopher Alexander had criticized (Alexander, 1965): a very reductionism-inspired structure. That is why we introduced the second way of organizing the patterns: into a network. Though the pyramid structure is intuitive, clean, and easy to understand (Figure 6), the semantic relations between the patterns in reality is more organic (Figure 7). This is why in the sentences of each pattern, often times references to other related patterns are made. Therefore, the pattern languages makes use of the "vertical" structure to help readers understand when reading the patterns, while maintaining the "horizontal" relationships to hint its organic nature.

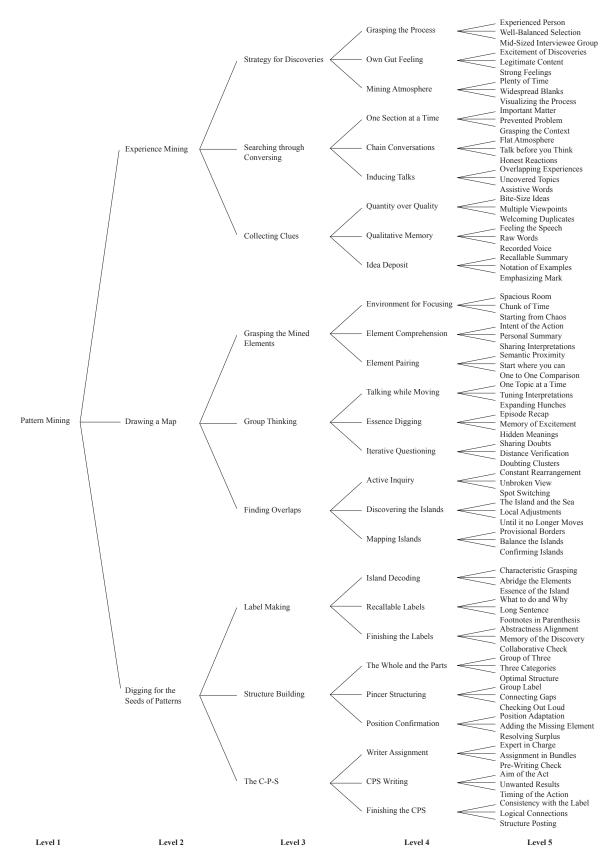


Fig. 3. An overview of Pattern Mining Patterns (M).

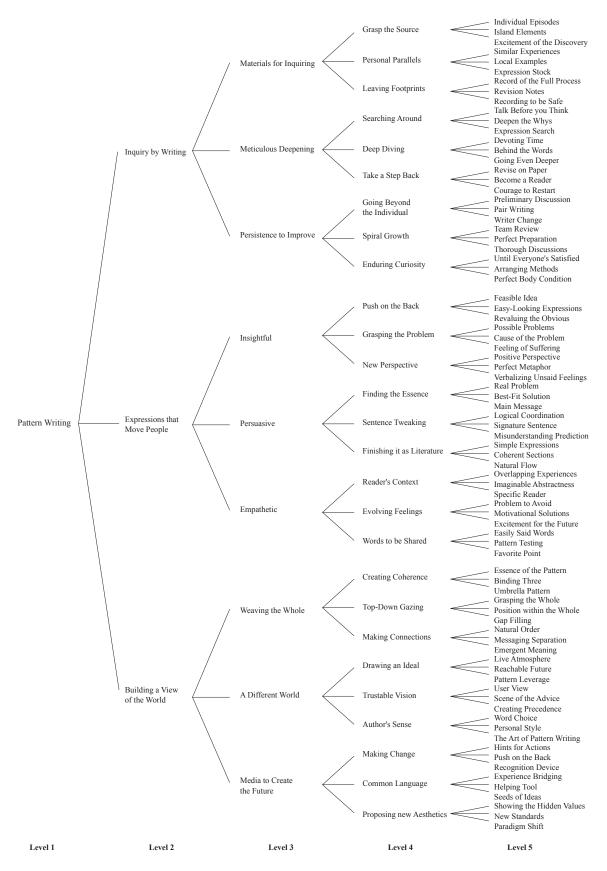


Fig. 4. An overview of Pattern Writing Patterns (W).

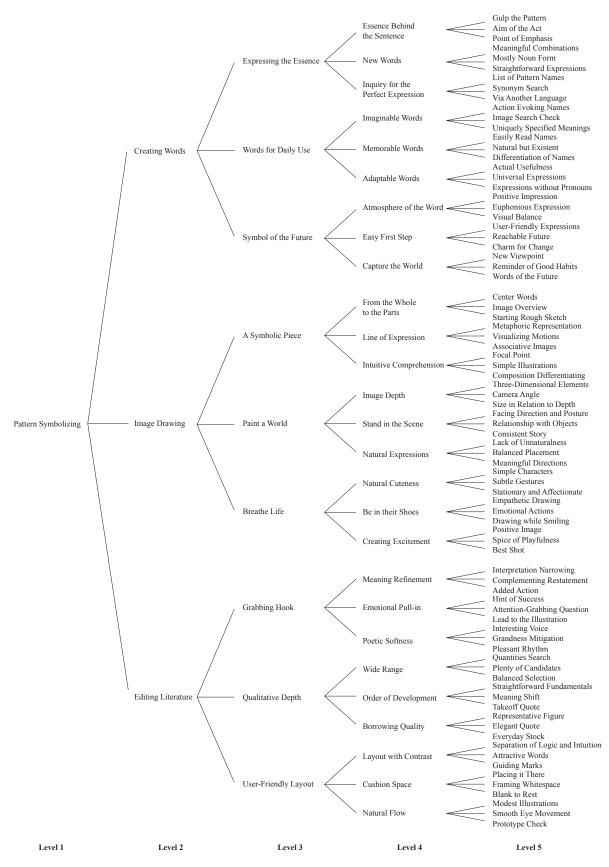


Fig. 5. An overview of Pattern Symbolizing Patterns (S).

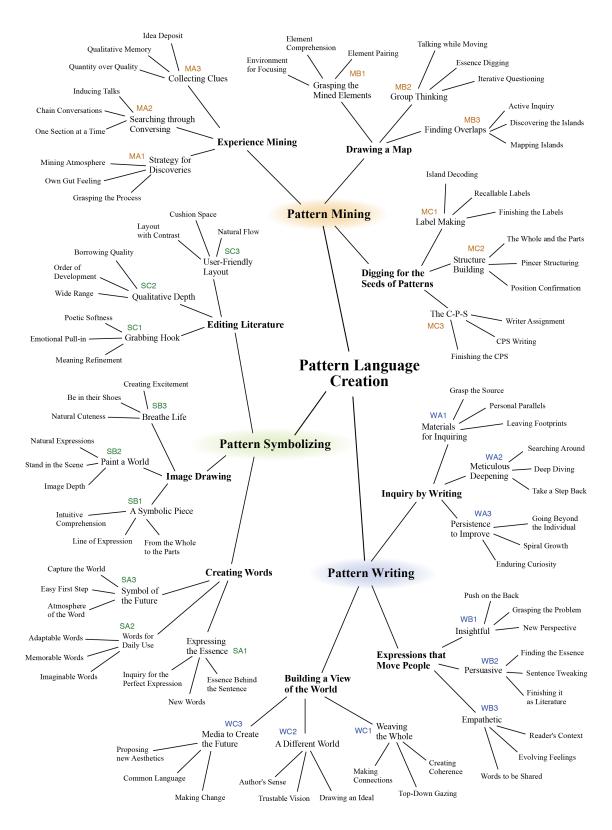


Fig. 6. Categorical structure of patterns in a patter language for creating pattern language.

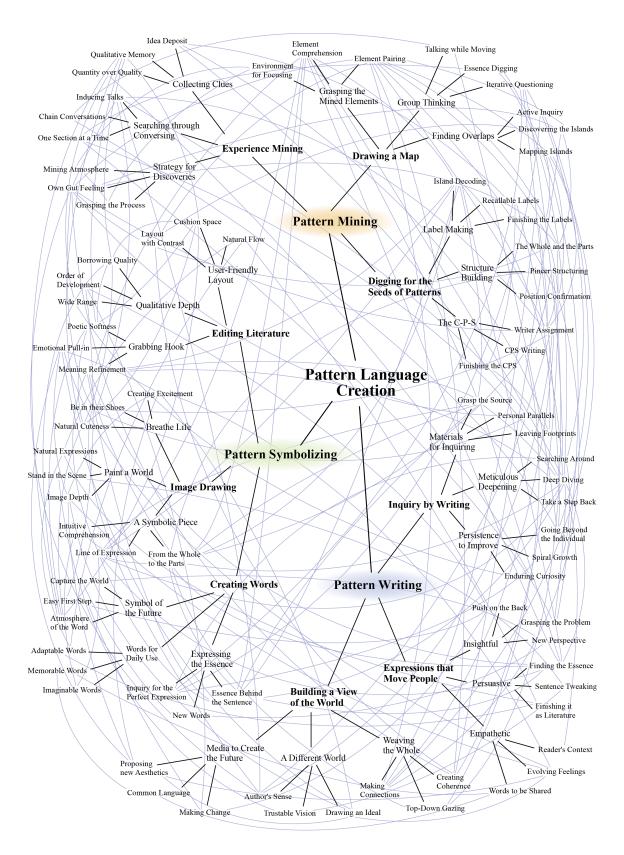


Fig. 7. Semantic relations between patterns in a patter language for creating pattern language.

3. CREATION PROCESS OF THE PATTERN LANGUAGE

Here we write the creating process of the proposed pattern language in order to show where and how these patterns came from. As mentioned earlier, the pattern language was created from the motivation of sharing the tacit knowledge in our lab with other people who are interested in creating new pattern languages. Hence, we mined patterns from experiences by reflecting by current members and interviewing with alumni of our lab.

In 2015, we conducted three projects: Pattern Writing Project, Pattern Mining Project, and Pattern Symbolizing Project, each in charge of creating the corresponding sublanguage of the whole language. Each projects consisted of 6 - 7 members with mixed level of skills and experience in creating pattern languages. Elaborate information about each project member's experience is provided in the appendix for reference, but to summarize, the *Pattern Language for Creating Pattern Languages* was created from our experience of creating the following pattern languages in Table 1.

We obtained the seed of patterns through collaborative introspection by the project members, and also through interviews with other lab members and alumni with experience. During the mining phase, we investigated pattern languages we created so far and also documents from their creation process. For example, by referencing the iterations of the same pattern being revised, we were able to compare the final version of pattern names with its older versions. We also compared pattern illustrations from our pattern languages with and those of student groups in the course "Pattern Language." By comparing these materials, we discussed what is good and how do we make it again and again. All findings were written on post-it notes.

Then, following by our typical process of organizing elements during the mining phase (Iba & Isaku, 2012), we conducted a rough clustering of these elements using the KJ method (Kawakita, 1967). The KJ method is a bottom-up, category-generating method by Jiro Kawakita (hence the name), which is partly similar to the Grounded Theory (Glaser & Strauss, 1967). In the KJ method, ideas that are thought to have similar attributes are grouped together and placed close to each another (therefore the method is also sometimes called the *affinity diagram*). However, these similarities must not be mere superficial resemblances, core traits and functions must be observed and talked through before a single connection between two notes can be made. Another important aspect to keep in mind is that notes must be moved in terms of pairs.

After that, we turn to think in a top to bottom orientation to divide the patterns and to make categories. This step is not strict top-down thinking, but thinking from the top based on the clusters of elements we got in the previous step. In this step, we allowed us to add new seeds of patterns, and to combine several seeds into one general seeds in order to fit the pyramid structure. Again, we examined the contents of each seed of patterns, and then arranged the location and structure. Like this, process was not a linear process, but a circular process among several levels in the structure. Figure 8, 9, and 10 show the mining phase of Patter Writing Project, Pattern Mining Project, and Pattern Symbolizing Project respectively. In these project, protopatterns of the pattern language presented in this paper were used for pattern mining, writing, and symbolizing for creating the pattern language.

Table 1 Source experiences of creating pattern languages

Project Patterns Naruse et al. (2008)	Pattern Language Title	Reference
Learning Patterns	Project Patterns	Naruse et al. (2008)
Presentation Patterns (2011); Iba & Iba Lab (2014a)	Research Patterns	Kobayashi et al. (2008)
Collaboration Patterns Iba & Isaku (2013); Iba & Iba Lab (2014c) Generative Beauty Patterns Arao, et al. (2012) Pedagogical Patterns for Creative Learning Survival Language Furukawazono et al. (2013); Furukawazono & Iba (2015) Change Making Patterns Personal Culture Patterns Matsuzuka et al. (2013) Creative Education Patterns Harashima et al. (2014a) Learning Patterns for Self-Directed Learning with Notebooks Learning Patterns for Self-Directed Learning with Notebooks Entrepreneurship & Management Patterns Policy Language Iba & Takenaka (2013) Generative Cooking Patterns Isaku & Iba (2014) Words for a Journey Iba et al. (2014a) Band Kajiwara (2015b); Isaku & Iba (2016) Project Design Patterns Akado et al. (2016a) Cooking Patterns Akado et al. (2016b) Parenting Patterns Sasabe et al. (2016a) Generator Patterns Nagai et al. (2016b) Bac Lab (2016) Generator Patterns Dia Lab (2014) Cotality Patterns Sasabe et al. (2016b) Forestive Life Patterns Dia Lab (2016) Generator Patterns Dia Lab (2015) Forestive Life Patterns Dia Lab (2016) Dia Lab (2016) Forestive Life Patterns Dia Lab (2016) Dia Lab (2015) Bac (2015) Bac (3015) B	Learning Patterns	
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Pedagogical Patterns for Creative Learning Survival Language Furukawazono et al. (2013); Furukawazono & Iba (2015) Change Making Patterns Shimomukai & Iba (2012); Shimomukai et al. (2012); Nakamura et al. (2014); Shimomukai et al. (2015) Personal Culture Patterns Nakada et al. (2013) Global Life Patterns Matsuzuka et al. (2013) Creative Education Patterns Harashima et al. (2014a) Harashima et al. (2014b) Entrepreneurship & Management Patterns Policy Language Iba & Takenaka (2013) Good old future patterns Isaku & Iba (2015); Isaku & Iba (2016) Generative Cooking Patterns Iba et al. (2015b); Isaku & Iba (2016) Generative Cooking Patterns Iba et al. (2015a); Iba et al. (2015b); Iba et al. (2016) Project Design Patterns Iba and Kajiwara (2016); Kubota, et al. (2016) Cooking Patterns Akado et al. (2016a) Cooking Life Patterns Parenting Patterns Sasabe et al. (2016a) Generator Patterns Nagai et al. (2016) Foretive Life Patterns Parenting Patterns Nagai et al. (2016) Generator Patterns Nagai et al. (2016) Generator Patterns Nagai et al. (2016) Generator Patterns Nagai et al. (2016) Foretive Life Patterns Dia Lab (2014) Mords for a Journey Dia Lab (2014) Mords for a Journey Dia Lab (2014) Dia Lab (2014) Mords for a Journey Dia Lab (2016) Dia Lab (2016) Dia Lab (2016) Dia Lab (2016) Dia Lab (2015) Mining Interview Patterns Dia Akado et al. (2015) Mining Interview Patterns Dia Akado et al. (2015)	Collaboration Patterns	Iba & Isaku (2013); Iba & Iba Lab (2014c)
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` '	Mining Interview Patterns	Iba & Yoder (2014)
Pattern Writing Patterns not published	Mining Workshop Patterns	Akado et al. (2015)
	Pattern Writing Patterns	not published



Fig. 8. Pattern Mining for Pattern Writing Patterns (W).



Fig. 9. Pattern Mining for Pattern Mining Patterns (M).



Fig. 10. Pattern Mining for Pattern Symbolizing Patterns (S).

4. UTILIZING THE PATTERN LANGAUGE

In this section, we will show some cases in which we used the proposed pattern language. There are two known uses of the pattern language: as a supporting tool for pattern writers, and as a tool to check the experience of pattern writers.

4.1 Use as a tool for supporting beginning pattern writers

These patterns, in their summary form, were handed out to students at our university course teaching how to create a pattern language. The summary consists of the pattern name, pattern illustration, and solution as shown in Appendix of this paper. In the course, about 100 students, most of which are first-time pattern writers, form small teams of about 4 to 7 to create a pattern language through the 7-week course. Though the course included a lecture on each of the steps introduced in the pattern language, the patterns were handed out as supplementary material that they could reference at any time during their group work (Figure 11).



Fig. 11. Using the Patterns for Pattern Mining, Writing, and Symbolizing in the class of Pattern Language, Keio University.

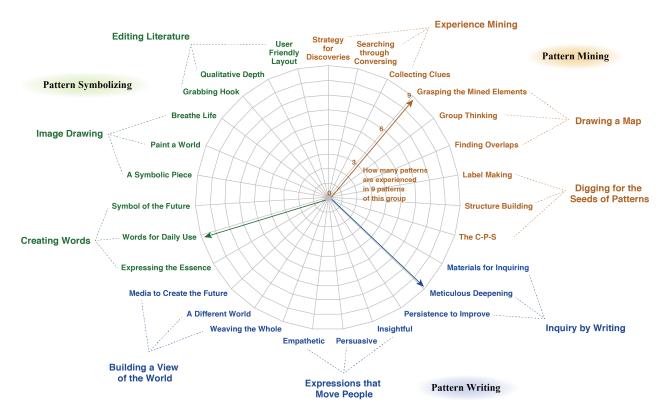


Fig. 12. Pattern-Experience Chart of a Pattern Language for Creating Pattern Languages.

4.2 Use as a tool to check personal experience

Once the pattern language was created, our question was: Are these patterns actually practiced? We checked our question by investigating if the pattern writers in our lab had any experience with the patterns. In a checklist format, we asked each person in our lab to place a check by each pattern if they had experience with it.

From the results of the checklist, a radar char was generated for each student, which we call "pattern-experience chart" (lba & Yoshikawa, 2016). Pattern-experience charts in Figure 12 shows their experience expressed visually, each of the three colors respectively representing one of the sub-languages (*Pattern Writing*, *Pattern Mining*, or *Pattern Symbolizing*) in the pattern language. This way each student can see which parts they are good at, and which parts they need to work more on. Figure 13 shows actual charts of lba Lab members.

Figures 14, 15, and 16 show the collective experience of our lab members of the Pattern Mining, Pattern Writing, and Pattern Symbolizing Patterns, respectively. This shows the general trend in which patterns are easy to achieve, and which parts are harder to practice.

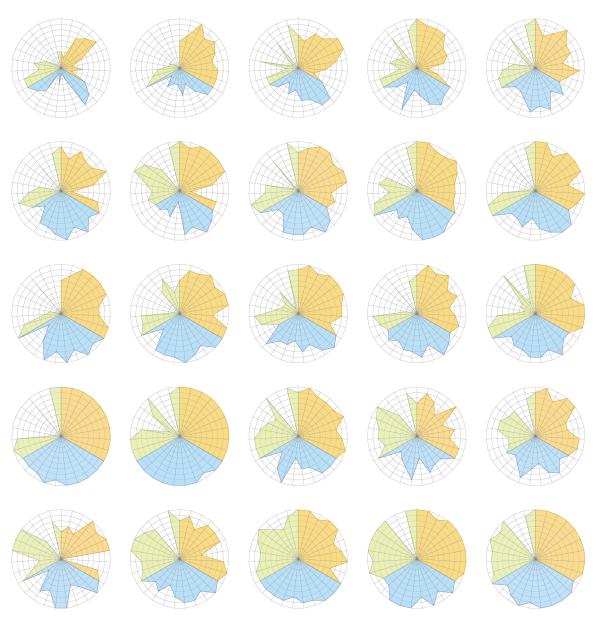


Fig. 13. Actual Examples of Iba Lab member's Pattern-Experience Charts.

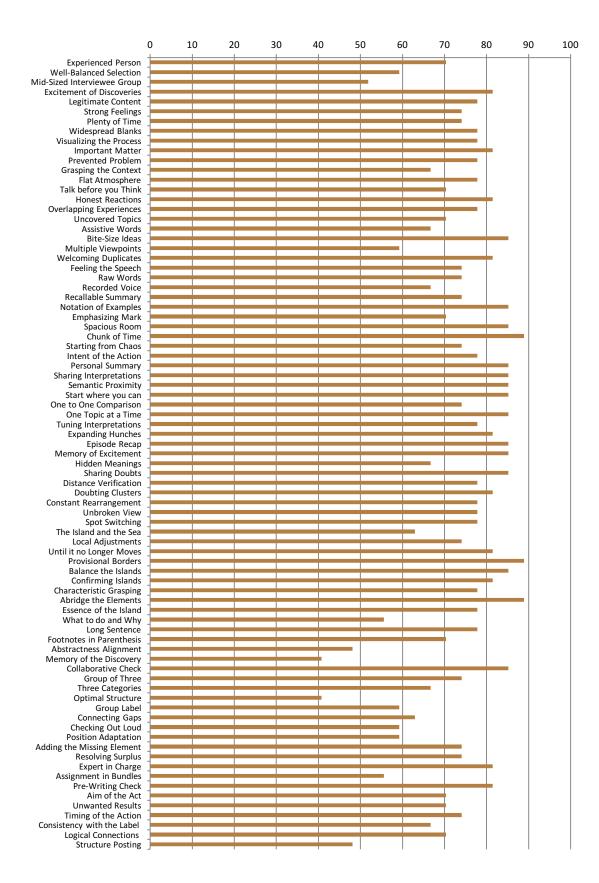


Fig. 14. Percent of Members who Experience Each Pattern in Pattern Mining Patterns (Total Number is 27).

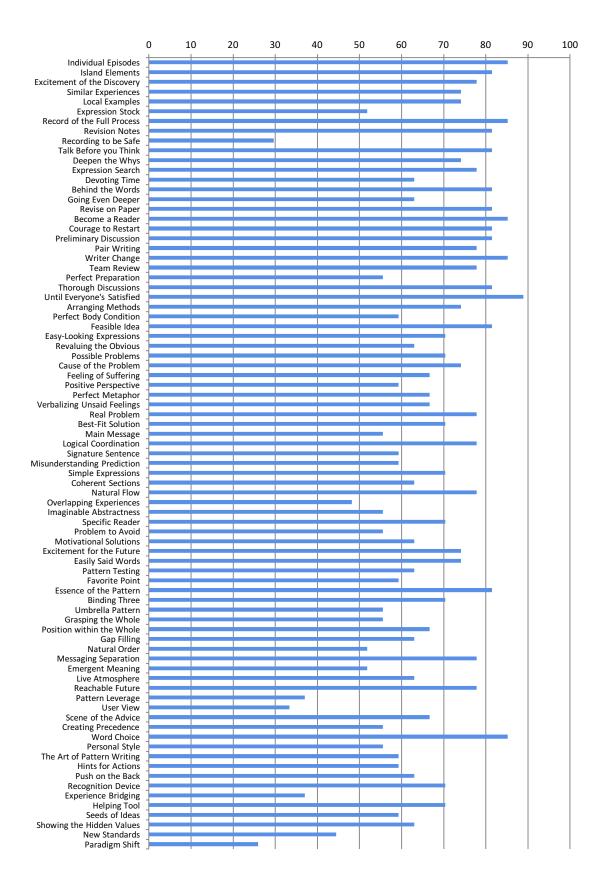


Fig. 15. Percent of Members who Experience Each Pattern in Pattern Writing Patterns (Total Number is 27).

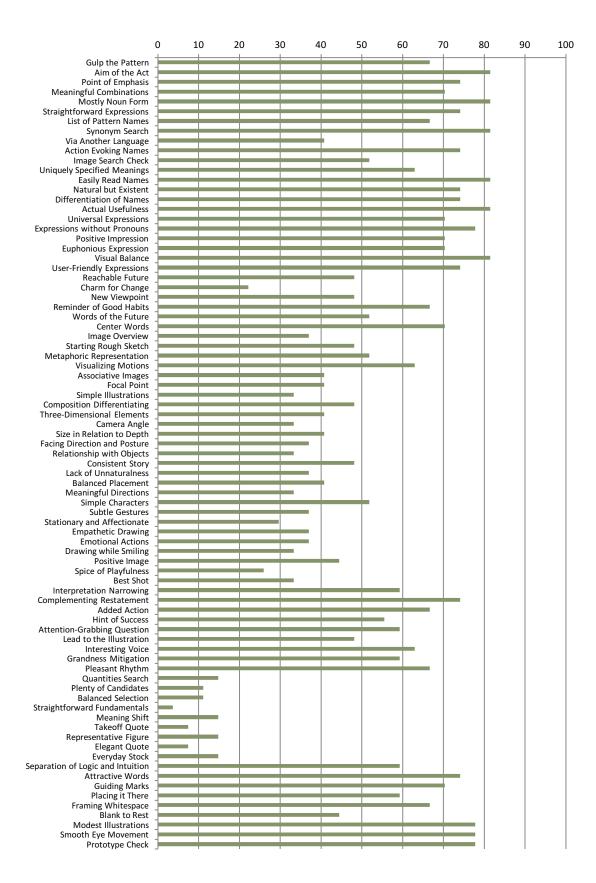


Fig. 16. Percent of Members who Experience Each Pattern in Pattern Symbolizing Patterns (Total Number is 27).

5. CONCLUSION

In this paper, we presented the purpose, creating process, and overview of a pattern language for creating pattern languages, consisting 364 patterns for pattern mining, pattern writing, and pattern symbolizing. Though this paper is a big milestone for our continuous effort in creating a world where anyone can use and create a pattern language to support their human and creative lives, we also acknowledge that there is still much more work to be done. Not only do the patterns need refining, tuning, and some reorganizing, more inquiry awaits us on implementing the language in more practical situations. We will continue our effort, and report our progress in coming papers.

ACKNOWLEDGEMENTS

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APPENDIX

A. SUMMARY OF A PATTERN LANGUAGE FOR CREATING PATTERN LANGUAGE

M: Pattern Mining

MA: Experience Mining MB: Drawing a Map

MC: Digging for the Seeds of Patterns

W: Pattern Writing

WA: Inquiry by Writing

WB: Expressions that Move People WC: Building a View of the World

S: Pattern Symbolizing

SA: Creating Words SB: Image Drawing SC: Editing Literature

Level 1	Level 2
Pattern Mining	Experience Mining Go on a search for experiences by yourself and/or others, and collect important pieces of wisdom along with their reasons as if you are mining for treasure.
	Drawing a Map Create a "map" out from the information gained through the Experience Mining that would help look for where patterns might be hidden.
	Digging for the Seeds of Patterns
	Create the "Seeds of Patterns" from the "Islands" discovered in <i>Drawing a Map</i> .

MA: Experience Mining

Level 2	Level 3
Experience Mining	MA1 Strategy for Discoveries
Go on a search for experiences by yourself and/or others, and collect important pieces of wisdom along with their reasons as if you are mining for treasure.	Devise a strategy on getting the right information from the right persons to make sure the pattern language about to be made will be useful.
roadonio de il you dio mining for deducire.	MA2
	Searching through Conversing
	Don't overload the interviewee one question after another, but have a conversation with them and listen for tips and episodes from the talk.
	MA3
	Collecting Clues
	The information collected through the interview will all become materials and clues for writing the patterns - write out and save any information that arise.

MA: Experience Mining

MA1: Strategy for Discoveries

Level 3	Level 4		Level 5
MA1 Strategy for Discoveries	MA1.1 Grasping the Process	MA1.1.1 Experienced Person	Choose people who you feel are well- experienced and admirable in the field you are about to create the pattern language in.
	Have in mind the people you want to interview	MA1.1.2 Well-Balanced Selection	When selecting people to interview, choose people so that you can get a diverse mix of experiences.
Devise a strategy on getting the right information from the right persons to make sure the pattern language about to be made will be useful.	along with an estimate number of interviewees needed to get a diverse mix of experiences.	MA1.1.3 Mid-Sized Interviewee Group	Estimate the number of interviewees from the size of the pattern language you plan to write.
	MA1.2 Own Gut Feeling	MA1.2.1 Excitement of Discoveries	Enjoy the chain of discoveries that occur in yourself as you listen, and have them speak more of the parts you find interesting.
	Don't become a passive listener: go ahead and deepen the parts of their speech that you really find interesting yourself.	MA1.2.2 Legitimate Content	Ask for more reasons and/or episodes on the episode or tips until you gain a true understanding of it.
		MA1.2.3 Strong Feelings	Listen especially carefully to the parts that the interviewees have a strong feeling or passion for.
	MA1.3 Mining Atmosphere	MA1.3.1 Plenty of Time	Make sure to secure plenty of time to get a through set of tips and episodes.
	Create a good atmosphere that the group would feel comfortable	MA1.3.2 Widespread Blanks	Spread large sheets of craft paper across a large table so that you can place all the information gained from the interview onto the table.
	mining for experiences.	MA1.3.3 Visualizing the Process	Write out information gained from the interview onto small sticky notes to place on the table so that the group can grasp the progress, as well as creating a collaborative atmosphere.

MA: Experience Mining

MA2: Searching through Conversing

Level 3	Level 4		Level 5
MA2 Searching through Conversing	MA2.1 One Section at a Time	MA2.1.1 Important Matter	Start by asking them for something they value or think is important for when doing the action of the topic.
	70	MA2.1.2 Prevented Problem	Ask what would happen if they didn't do the <i>Important Matter</i> , or what problems it is preventing.
Don't overload the interviewee one question after another, but have a conversation with them and listen for tips and episodes from the talk.	Search for information by asking for each section of the pattern - the solution, problem, context, etc one at a time.	MA2.1.3 Grasping the Context	Ask the situation or the condition in which the <i>Important Matter</i> becomes necessary or the <i>Prevented Problem</i> is likely to occur.
	MA2.2 Chain Conversations	MA2.2.1 Flat Atmosphere	Create an atmosphere that welcomes thoughts and ideas from everyone.
		MA2.2.2 Talk before you Think	Say anything that comes to your mind, and don't worry too much about the quality of the idea.
	Instead of following a question-answer style, look for important tips through bi-directional conversations.	MA2.2.3 Honest Reactions	Express your sympathetic reactions to the speaker.
	MA2.3 Inducing Talks	MA2.3.1 Overlapping Experiences	Share your own experience that might be close to what they are saying to deepen the conversation further.
		MA2.3.2 Uncovered Topics	Explore new topic areas that the group has not talked about to search for more ideas.
	Share your own related experience, or restate their story with your own words to induce more ideas from the interviewee.	MA2.3.3 Assistive Words	Help the interviewee put their ideas into words by providing words that you feel are close to what they are trying to say.

MA: Experience Mining

MA3: Collecting Clues

Level 3	Level 4		Level 5
MA3 Collecting Clues	MA3.1 Quantity over Quality	MA3.1.1 Bite-Size Ideas	Write down anything that comes across your mind, even if it is something very small.
The information collected		MA3.1.2 Multiple Viewpoints	Explore the topic from various aspects.
through the interview will all become materials and clues for writing the patterns - write out and save any information that arise.	Leave the evaluation of ideas off until later, and focus on getting as much information as possible.	MA3.1.3 Welcoming Duplicates	Each person should write the idea out in their own words, even if it overlaps with a topic already covered or if someone else is writing about the same idea.
	MA3.2 Qualitative Memory	MA3.2.1 Feeling the Speech	Be present at the actual mining process so that you can meet and feel the atmosphere of the person and their speech.
		MA3.2.2 Raw Words	Take note of any keywords or special wordings that the person uses when they talk.
	Try to remember the qualitative atmosphere of the person and their episode so that you can refer to it when writing the patterns later on.	MA3.2.3 Recorded Voice	Take an audio recording of the whole Mining process.
	MA3.3 Idea Deposit	MA3.3.1 Recallable Summary	When writing down a memo on a note, write a summary of the idea specific enough so that the group can recall what it is trying to say later on.
	The information collected through the interview will all become materials and clues for writing the	MA3.3.2 Notation of Examples	Supplement the notes with any specific episodes and examples that comes up.
	patterns - save all information that might become important later on.	MA3.3.3 Emphasizing Mark	If an idea seems especially important, emphasize it by putting a mark onto the note.

MB: Drawing a Map

Level 2	Level 3
MB Drawing a Map	MB1 Grasping the Mined Elements
Create a "map" out from the information gained through the Experience Mining that would help look for where patterns might be hidden.	Form a shared understanding of the information gained through the Experience Mining among the group before Drawing a Map.
	MB2 Group Thinking
	Instead of everyone thinking and moving the notes for themselves, go through the process together as if the group is one large brain, and talk through any thought processes that you have so you can share it to other members.
	MB3 Finding Overlaps
	Find the common meaning shared among several notes, and notice the overlapping patterns.

MB: Drawing a Map

MB1: Grasping the Mined Elements

Level 3	Level 4		Level 5
MB1 Grasping the Mined Elements	MB1.1 Environment for Focusing	MB1.1.1 Spacious Room	Create an environment where you can focus on the clustering without any hassle.
		MB1.1.2 Chunk of Time	Schedule long periods of time for the clustering so that you can thoroughly consider the relationships between each piece of information.
Form a shared understanding of the information gained through the Experience Mining among the group before Drawing a Map.	Coordinate an environment where you can spread several sheets of craft paper on a large table and focus for long periods of time.	MB1.1.3 Starting from Chaos	When first placing the sticky notes onto the craft paper, do not try to neatly organize them, but place them at random facing different directions.
	MB1.2 Element Comprehension	MB1.2.1 Intent of the Action	Try not to get mislead by the actions itself written on the note, but try to read deeply into why the action is needed or what larger intent the action is trying to accomplish.
	Carefully but dynamically, comprehend the true	MB1.2.2 Personal Summary	Summarize the essence of the information written on the note and the reason it is important in your own words.
	meanings of each note one by one.	MB1.2.3 Sharing Interpretations	Grasp the Intent of the Action of the note, share your Personal Summary with the group, and discuss whether your understanding of the note is correct.
	MB1.3 Element Pairing	MB1.3.1 Semantic Proximity	When moving notes close to one another, don't get caught by any common words or superficial similarities, but focus on its meaning and consider if it is really close.
	Place two elements that	MB1.3.2 Start where you can	Don't try to start from any specific place, but gaze over the whole table and start with notes that you feel the slightest <i>Semantic Proximity</i> .
	are semantically close nearby.	MB1.3.3 One to One Comparison	Do not move a note close to a "group" of notes, but always consider proximity of notes on a "one to one" relationship.

MB: Drawing a Map

MB2: Group Thinking

Level 3	Level 4		Level 5
MB2 Group Thinking	MB2.1 Talking while Moving	MB2.1.1 One Topic at a Time	Don't have multiple tracks of conversation going on simultaneously - consider and discuss one topic at a time as a group and have each person share their interpretations.
Instead of everyone thinking and moving the notes for themselves, go	Always talk to and consult the group when moving a note.	MB2.1.2 Tuning Interpretations	Have each person share any thoughts and fine tune the meanings of each note or group to create a common understanding.
through the process together as if the group is one large brain, and talk through any thought processes that you have so you can share it to other members.		MB2.1.3 Expanding Hunches	Share your thoughts with the group even if is not organized not put into the right words yet.
caror members.	MB2.2 Essence Digging	MB2.2.1 Episode Recap	Recall the episode that the note was based off of.
	Look for the essence of each note by recalling who's idea it was, what kind of an episode it came	MB2.2.2 Memory of Excitement	Recall any emphasized points, points that gained lots of sympathy, or memorable episodes from the mining process when moving the notes.
	from, and in what way it seemed important.	MB2.2.3 Hidden Meanings	Infer unsaid parts of the action written on the notes from the personality and activity of the person which the note originated from.
	MB2.3 Iterative Questioning	MB2.3.1 Sharing Doubts	Share the smallest of doubts that come across your mind.
	Even if a note was moved once, repeatedly consider its relationship with other	MB2.3.2 Distance Verification	Even if two notes were confirmed once to be close in meaning, test to see if it is really close later on several times.
	notes and adjust its position.	MB2.3.3 Doubting Clusters	Even if clusters of notes start to form, always have a doubting mind and question if the notes are really close in meaning.

MB: Drawing a Map

MB3: Finding Overlaps

Level 3	Level 4		Level 5
MB3 Finding Overlaps	MB3.1 Active Inquiry	MB3.1.1 Constant Rearrangement	The notes should be constantly changing positions - do not be afraid to move a note that has already been moved once.
20)-	When glustering both the	MB3.1.2 Unbroken View	Spread the craft paper on a continuous surface so that all of the notes can be viewed at once.
Find the common meaning shared among several notes, and notice the overlapping patterns.	When clustering both the notes and the participating humans should be constantly moving.	MB3.1.3 Spot Switching	When clustering, switch and change standing positions so that you can get a view of the table from different viewpoints and pay attention to all of the notes.
	MB3.2 Discovering the Islands	MB3.2.1 The Island and the Sea	Make the contrast between the "islands" or groups of notes formed through <i>Finding Overlaps</i> and the surrounding "sea" strong so that they are recognizable.
		MB3.2.2 Local Adjustments	Makes small adjustments even within the "islands" to show their local distance and meaning.
	Find the "islands," or the groups of notes.	MB3.2.3 Until it no Longer Moves	Persist the clustering process until the notes will no longer move.
	MB3.3 Mapping Islands	MB3.3.1 Provisional Borders	Draw in temporary lines around the "islands" that are starting to form in pencil.
	Organize and confirm the "islands" formed by semantically close notes.	MB3.3.2 Balance the Islands	If any of the islands is significantly larger or smaller in size, try braking apart or combining the islands to balance their contents.
		MB3.3.3 Confirming Islands	When all the islands are balanced out and settled, trace the borders in pen and fix the notes in place with tape.

MC: Digging for the Seeds of Patterns

Level 2	Level 3
Digging for the Seeds of Patterns	MC1 Label Making
Create the "Seeds of Patterns" from the "Islands" discovered in <i>Drawing a Map</i> .	Think of and write a "Label" that describes the contents of each island in one sentence to create the core of the Seeds of Patterns.
	MC2 Structure Building
	Find the relationships between the Seed of Patterns to make the structure of the pattern language along with the position of each pattern.
	MC3 The C-P-S
	Write out the Context, Problem, and the Solution based on each of the Seeds of Patterns.

MC: Digging for the Seeds of Patterns

MC1: Label Making

Level 3	Level 4		Level 5
MC1 Label Making	MC1.1 Island Decoding	MC1.1.1 Characteristic Grasping	Gaze over the notes gathered in the island and find decide which is the most characteristic message of the group.
Per	Junior Control of the	MC1.1.2 Abridge the Elements	Find the common message that several of the notes within the island are expressing.
Think of and write a "Label" that describes the contents of each	Look at the notes one by one to find the common essence existent among them.	MC1.1.3 Essence of the Island	Summarize the messages of the notes in the island into one sentence, as if you are going to convey the message to someone else.
island in one sentence to create the core of the Seeds of Patterns.	MC1.2 Recallable Labels	MC1.2.1 What to do and Why	Write on the label the actual action that needs to be done along with why it should be done.
		MC1.2.2 Long Sentence	Make the sentence of the label descriptive enough so that all the important information is included, even if the sentence gets long.
	Make the one sentence of the label descriptive enough so that its meaning can be recalled later on just with the label.	MC1.2.3 Footnotes in Parenthesis	If there are any episodes or examples that are important, add them in parenthesis at the end of the label.
	MC1.3 Finishing the Labels Finish the labels by adjusting its abstractness	MC1.3.1 Abstractness Alignment	Decide on the best level of abstraction of the label by comparing it to the abstraction label of other labels, and rewrite the labels as needed.
		MC1.3.2 Memory of the Discovery	Recall the Excitement of Discoveries and the Strong Feelings that you felt when you did the Experience Mining, check to see if they are reflected onto the labels, and rewrite the labels if it isn't.
	based on the other labels, and lost by enforcing its contents.	MC1.3.3 Collaborative Check	Check the labels written by individual members as a team to check for any misunderstanding and fix any expressions that could made be better.

MC: Digging for the Seeds of Patterns

MC2: Structure Building

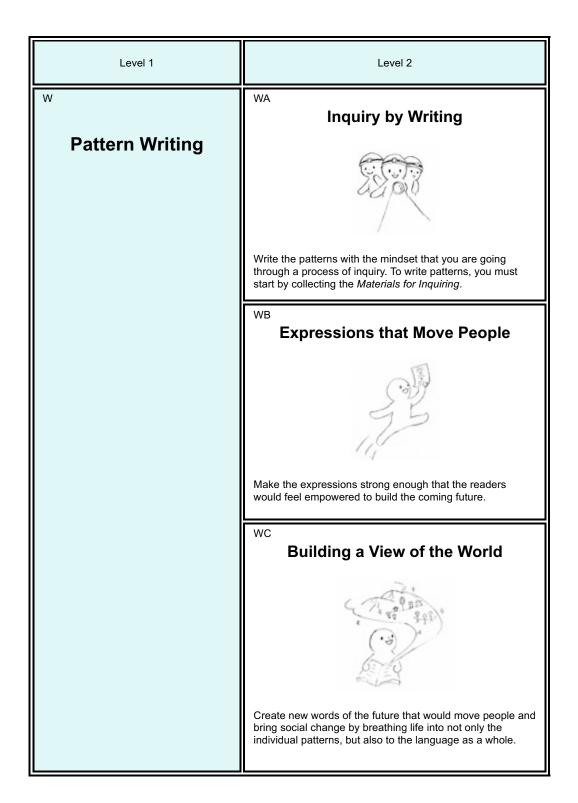
Level 3	Level 4		Level 5
Find the relationships between the Seed of Patterns to make the structure of the pattern language along with the position of each pattern.	MC2.1 The Whole and the Parts	MC2.1.1 Group of Three	Get a grasp of what you have by grouping the labels into groups of three based on their semantic closeness.
		MC2.1.2 Three Categories	With the <i>Groups of 3</i> in mind, think how you can categorize the whole language into three categories.
	Alternately look at the whole and the parts to see what kinds of labels are there, and start making its structure.	MC2.1.3 Optimal Structure	Choose the optimal structure for the pattern language based on its feature and goals.
	MC2.2 Pincer Structuring	MC2.2.1 Group Label	When thinking of the structure on a bottom-up basis, look at the <i>Groups</i> of 3 to think of a label for the layer above.
	a man	MC2.2.2 Connecting Gaps	When thinking of the structure on a top-down basis, think of what kind of a <i>Group Label</i> should exist below each of the 3 <i>Categories</i> .
	Proceed with the structuralizing process by both creating bottom-up grouping and top-down categorization.	MC2.2.3 Checking Out Loud	Orally explain to the group the relationship between the upper layer label and the labels that are below it, to check to see if it is logical and/or has any points that feel strange.
	MC2.3 Position Confirmation	MC2.3.1 Position Adaptation	Since the meaning of each label would change based on its position within the whole, rewrite the labels so it reflects the position it is at.
	Check the position of each label in relation to the whole and the labels that	MC2.3.1 Adding the Missing Element	As the result of the Structuralizing, if you feel there is an element missing where it should be, reflect back on the Experience Mining or even do another round to add more labels.
	are nearby, and confirm its position by make any changes to its position and expressions based on its relative position.	MC2.3.1 Resolving Surplus	If there are any labels that were leftover as a result of the Structuralizing, look for other labels that they can be merged or integrated into, and if not, delete the label.

MC: Digging for the Seeds of Patterns

MC3: The C-P-S

Level 3	Level 4		Level 5
The C-P-S Write out the Context, Problem, and the Solution based on each of the Seeds of Patterns.	Writer Assignment When writing out the CPS (Context, Problem, Solution), the person who understands the seed the most should be the person in charge of doing so with its position also taken into consideration.	MC3.1.1 Expert in Charge	When choosing which seed to be in charge of writing, start by choosing the ones you feel strongly attached to or have a clear image of what the pattern is saying.
		MC3.1.2 Assignment in Bundles	When choosing who writes the pattern, the same person should be in charge of all the patterns in the <i>Group of Three</i> or the <i>Three Categories</i> generated through the <i>Structure Building</i> .
		MC3.1.3 Pre-Writing Check	If you are not sure of any of the patterns given to you, make sure to consult the other members on its meaning before taking it home to write.
	MC3.2 CPS Writing When writing the CPS (Context, Problem, Solution), write out the Solution first, then the Problem, and finally the Context.	MC3.2.1 Aim of the Act	When writing the solution, make sure to scribe out not only the preferred action, but also consider the quality that the action is trying to achieve.
		MC3.2.2 Unwanted Results	When writing the Problem statement, do so by thinking what would happen and what kind of a quality would be lost if they didn't do the action provided in the Solution.
		MC3.2.3 Timing of the Action	When writing the Context, do so by thinking of when the action written in the Solution becomes important, and when the Problem is likely to occur.
	Finishing the CPS Finish the CPS by checking to see if its contents match what the label says and if the three sections are logical.	MC3.3.1 Consistency with the Label	Check to see if the Context, Problem, and the Solution on the CPS doesn't differ from the message on the label, and make any fixes if there are any glitches.
		MC3.3.2 Logical Connections	Read the CPS in the order Context, Problem, then the Solution to check to see if it is logical and natural, and make any fixes if it isn't.
		MC3.3.3 Structure Posting	At the end of the Finishing the CPS process, arrange the CPS cards in the structure found in the Structure Building process on the wall, and take a photo of the whole, along with its parts.

Pattern Writing



W: Pattern Writing

WA: Inquiry by Writing

Level 2	Level 3
WA Inquiry by Writing	WA1 Materials for Inquiring
Write the patterns with the mindset that you are going through a process of inquiry. To write patterns, you must start by collecting the <i>Materials for Inquiring</i> .	Create the fundamentals that are important for creating a pattern language, and go through the process of inquiry by facing these elements.
	WA2
	Meticulous Deepening
	Get excited of the unknown product that is about to made, and as a pattern writer have the mindset of creating new patterns derived from the seeds of patterns.
	WA3 Persistence to Improve
	Always have the aspiration for reaching a better quality, and aim for something that is truly good in quality.

W: Pattern Writing

WA: Inquiry by Writing

WA1: Materials for Inquiring

Level 3	Level 4	_	Level 5
WA1 Materials for Inquiring	WA1.1 Grasp the Source	WA1.1.1 Individual Episodes	Look back at each of the episodes that came out in the mining process, and recall its important essence, along with the qualities that it had.
Create the fundamentals that are important for creating a pattern language, and go through the process of inquiry by facing these elements.	Check to see what you found in the mining process, and consider what kinds of patterns you should write.	WA1.1.2 Island Elements	Look back at the islands created through the clustering process, and consider what each of the islands mean, and what kinds of episodes are hanging from each of the patterns.
		WA1.1.3 Excitement of the Discovery	Recall the emotion and impressions you felt when you heard or mined of the episodes.
	Search for similar experiences within yourself to make the pattern more personal to you.	WA1.2.1 Similar Experiences	Look back at the similar experience that you have, and recall the thoughts and emotions you had at the moment. Look for similar experiences that match the story of the interviewee.
		WA1.2.2 Local Examples	Reference the stories and experiences of the people around you that you know.
		WA1.2.3 Expression Stock	Keep out an antenna for good expressions and illustrations, and make a stock of the ones that you like.
	WA1.3 Leaving Footprints	WA1.3.1 Record of the Full Process	Record and reserve the whole revision process so that you can go back to any point in time later on.
	Proceed with the writing	WA1.3.2 Revision Notes	Print the patterns out on paper, and write in it what needs to be fixed and how so that you can always reference the feedback that you received.
	process while leaving all iteration history so that you can go back to the previous phase at any time.	WA1.3.3 Recording to be Safe	Keep an audio record of the process at all times.

W: Pattern Writing

WA: Inquiry by Writing

WA2: Meticulous Deepening

Level 3	Level 4		Level 5
Meticulous Deepening Get excited of the unknown product that is about to made, and as a pattern writer have the mindset of creating new patterns derived from the seeds of patterns.	WA2.1 Searching Around While making the patterns, always be looking and be open for new ideas and discoveries.	WA2.1.1 Talk Before you Think	Share your thoughts by saying it aloud or writing it out, even if you are not sure if it would be useful for the group nor you have your thoughts all organized yet.
		WA2.1.2 Deepen the Whys	Repeatedly ask the question "Why?" even think it is something obvious.
		WA2.1.3 Expression Search	Look for alternative ways of expressing what you want to outside of the words and expressions you already have to expand on the image.
	Rethink what you have and polish it by diving it deep and meticulously searching for its true essence.	WA2.2.1 Devoting Time	Include in your schedule the chunk of time that you can devote to facing the patterns by yourself and write it.
		WA2.2.2 Behind the Words	Compare what is written in the pattern with what it really wants to say, and search for points that could be revised to become closer to the core.
		WA2.2.3 Going Even Deeper	Once you get a grasp of the essence, deepen your thoughts even deeper to focus and get closer to the essence.
	Take a Step Back Take a moment to take a step back and look at the pattern with a fresh look to consider how you should take the next step.	WA2.3.1 Revise on Paper	All members should have a printed copy of the pattern to be revised, and write in any feedback so that they can give it back to the person in charge of the pattern to revise the pattern based on the comments.
		WA2.3.2 Become a Reader	Consider yourself as a first time reader who knows nothing about the patterns and read the pattern to look for places that the pattern can be improved.
		WA2.3.3 Courage to Restart	Have the courage to restart and write a pattern as much as it takes to make bring it to the best condition, even after you have revised several times.

WA: Inquiry by Writing

WA3: Persistence to Improve

Level 3	Level 4		Level 5
WA3 Persistence to Improve	WA3.1 Going Beyond the Individual	WA3.1.1 Preliminary Discussion	Before starting to write the pattern, deepen the discussion on what should be written in the pattern with the whole group, and search for information to be included in the pattern.
		WA3.1.2 Pair Writing	Form pairs within the project to discuss and revise a pattern together.
Always have the aspiration for reaching a	Don't try to write everything on your own,		
better quality, and aim for something that is truly good in quality.	but involve several sets of eyes to look at the pattern.	WA3.1.3 Writer Change	If you feel you can no longer have anything that you can contribute to a certain pattern, pass the pattern onto a different member for them to revise it.
	WA3.2 Spiral Growth	WA3.2.1 Team Review	If you feel you can no longer have anything that you can contribute to a certain pattern, pass the pattern onto a different member for them to revise it.
	Repeat the process of review and revising within the project.	WA3.2.2 Perfect Preparation	Check multiple times before the group review process so that you can get the most out of it.
		WA3.2.3 Thorough Discussions	Think that the most important rule for writing patterns is for everyone on the team to reach a consent, and continue the discussion until everyone is satisfied.
	WA3.3 Enduring Curiosity	WA3.3.1 Until Everyone's Satisfied	Do not try to cut off project time by time, but endure and continue the process until everyone on the team is satisfied and finds a good point to lave off.
	Continue the inquiry process with the motivation of creating something excellent.	WA3.3.2 Arranging Methods	Be on the search for the best pattern writing process that fits your project.
		WA3.3.3 Perfect Body Condition	When writing patterns, make sure to be considerate of your health and maintain a good body condition at all times.

WB: Expressions that Move People

Level 2	Level 3
Expressions that Move People	WB1 Insightful
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Make the expressions strong enough that the readers would feel empowered to build the coming future.	Make patterns so that they provide new discoveries and generate new ideas in the readers.
	WB2
	Persuasive
	Express the information in a logical and comprehensive manner so that the readers can truly understand its message.
	WB3
	Empathetic
	Pay attention to not only the logical correctness of the sentences, but also make sure the expressions are attractive that it would make the users feel excited and want to practice the patterns.

WB: Expressions that Move People

WB1: Insightful

Level 3	Level 4		Level 5
Insightful Make patterns so that they provide new	WB1.1 Push on the Back Make the Solution something that would become an opportunity for	WB1.1.1 Feasible Idea	Give the readers a practical idea that would push their backs to take the first step.
		WB1.1.2 Easy-Looking Expressions	Make the expressions so that it would make the readers want to take the first step, and also make the step seem easy to take.
discoveries and generate new ideas in the readers.	the readers to take a step towards a positive future.	WB1.1.3 Revaluing the Obvious	State the obvious in the solution to reevaluate the act.
	WB1.2 Grasping the Problem	WB1.2.1 Possible Problems	Write a Problem that often happens in the Context so it can be conveyed to the reader.
	Describe realistic problems and their causes that the readers are likely	WB1.2.2 Cause of the Problem	Think of the Problem as the result of opposing universal rules, and write the dilemma in the Forces section.
	WB1.3 New Perspective	WB1.2.3 Feeling of Suffering	Make the expressions in the Problem realistic enough that it would make the readers feel disturbed and want to avoid such a problem.
		WB1.3.1 Positive Perspective	Make the descriptions so that it gives the readers way to look at things more positive than usual.
	Think of patterns as a method for giving people new perspectives to look at things.	WB1.3.2 Perfect Metaphor	Select a metaphor that fits in with the message to make the pattern better imaginable.
		WB1.3.3 Verbalizing Unsaid Feelings	Put information that people feel is important but have a hard time describing it into words.

WB: Expressions that Move People

WB2: Persuasive

Level 3	Level 4		Level 5
WB2 Persuasive	WB2.1 Finding the Essence	WB2.1.1 Real Problem	Write out the most prominent problem that occurs if the Solution isn't applied.
Express the information	Think thoroughly what the main message of the pattern that can't be missed is.	WB2.1.2 Best-Fit Solution	Check to see if the Solution "truly" solves the problem described.
in a logical and comprehensive manner so that the readers can truly understand its message.	Sun v So miscou io.	WB2.1.3 Main Message	Find the message that is so essential to the pattern that there would be no meaning in writing the pattern without it.
	WB2.2 Sentence Tweaking	WB2.2.1 Logical Coordination	Pay attention to the logical order within and between the different sections of the pattern.
	Make the pattern more persuasive by polishing its expressions so that there are no unnecessary parts to it. WB2.3 Finishing it as Literature Keep in mindset that you are creating a piece of literature, and focus on writing something that is easy to understand and	WB2.2.2 Signature Sentence	First express the most important message of the pattern in one sentence, and then add on supplementary information from the sentence after.
		WB2.2.3 Misunderstanding Prediction	Think of possible misunderstandings that could happen for the pattern, and fix its expressions so that it can be prevented.
		WB2.3.1 Simple Expressions	Use words and expressions that are easy to understand to make the pattern more user-friendly.
		WB2.3.2 Coherent Sections	Check to see if each section/paragraph of the pattern is coherent as a set of sentences.
	accept for the readers.	WB2.3.3 Natural Flow	Read the sentence out loud and check to see if it has a natural flow.

WB: Expressions that Move People

WB3: Empathetic

Level 3	Level 4		Level 5
WB3 Empathetic	Purposely leave some details out of the expression so that the readers can fill in the gaps with their own contexts.	WB3.1.1 Overlapping Experiences	Write the patterns so that the readers can feel some overlap with their own situations and past experiences.
Pay attention to not only the logical correctness of		WB3.1.2 Imaginable Abstractness	Adjust the abstraction level of the sentences to find the expression that is best for the users to understand and get an image of the pattern.
the sentences, but also make sure the expressions are attractive that it would make the users feel excited and want to practice the patterns.	war tron own contexts.	WB3.1.3 Specific Reader	Select a specific person in your life that you would like to give the pattern to, and revise the pattern based on your imagination of how they would react to the pattern when they read it.
	WB3.2 Evolving Feelings	WB3.2.1 Problem to Avoid	Read the Problem and make sure it makes you want to avoid it in a realistic sense, and also hint that it can actually be avoided by providing the feeling of regret.
	Imagine how the readers would feel when they read the pattern, and make sure it moves in the	WB3.2.2 Motivational Solutions	Make the Solution statement exciting so that the readers would really want to do the action.
	positive direction.	WB3.2.3 Excitement for the Future	Use positive words in the Consequence, and when read, it should provide a hint of an exciting future that the readers would want to make come true.
	WB3.3 Words to be Shared	WB3.3.1 Easily Said Words	Use the pattern names in conversations with team members to see if its word choice is okay regarding its easiness to say.
the p enou make share	Make the expressions in the patterns attractive enough so that it would make the users want to	WB3.3.2 Pattern Testing	Before publishing the patterns, test out the patterns by actually using it in your daily lives and get a feeling of how the idea given in the pattern would be accepted by users.
	share the pattern with others.	WB3.3.3 Favorite Point	Make the pattern names, the introductory sentence, and the illustrations attractive enough so that the readers can find their favorite point within the pattern.

WC: Building a View of the World

Level 2	Level 3
Building a View of the World	WC1 Weaving the Whole
Create new words of the future that would move people and bring social change by breathing life into not only the individual patterns, but also to the language as a whole.	Build a pattern language by weaving the patterns into a coherent whole.
movidual patterns, but also to the language as a whole.	WC2 A Different World
	Create a new ecosystem of characters and settings, and use words and illustrations that match that image.
	WC3 Media to Create the Future
	Think of pattern languages as a new common language that would show people a hint of the future and give them something to think and talk about to make it happen.

WC: Building a View of the World

WC1: Weaving the Whole

Level 3	Level 4		Level 5
WC1 Weaving the Whole	WC1.1 Creating Coherence	WC1.1.1 Essence of the Pattern	Understand the essence of the patterns by capturing what the pattern really wants to say.
Build a pattern language	Create the coherence as a whole by grasping the message of each of the	WC1.1.2 Binding Three	Form groups of three by bringing patterns that are semantically close together.
by weaving the patterns into a coherent whole.	patterns and subgroups.	WC1.1.3 Umbrella Pattern	Create an "umbrella pattern" that extracts the common essence among the three patterns in the <i>Group of 3</i> .
	WC1.2 Top-Down Gazing	WC1.2.1 Grasping the Whole	Briefly read through each of the pattern, and get a grasp of the core essence of the whole pattern language you are creating.
	Always have the structure of the whole in mind, and brush up the patterns based on a top-down view.	WC1.2.2 Position within the Whole	Do not think of the meanings of the patterns as just the individual pattern itself, but consider its position within the whole and derive its role from there.
	sacca on a top down view.	WC1.2.3 Gap Filling	Add new patterns that would fill in the missing gaps, or shift the meanings of existing patterns so that they can cover up for the missing parts.
Look at t between patterns structure connection Natural C	WC1.3 Making Connections	WC1.3.1 Natural Order	Decide on the order that the patterns should be read in based on the relationship with other patterns and its relative position within the whole.
	Look at the relationship between the individual patterns and enforce the structure by finding local connections. Think of the	WC1.3.2 Messaging Separation	Carefully separate out the semantic areas that each pattern covers, and if needed, make some changes to its contents.
	patterns can be read in.	WC1.3.3 Emergent Meaning	Find relationships between patterns where when two patterns are adjacent to one another their meanings are mutually enforced. If no such relations exist, think of what kind of relation could exist, and portray it to the audience.

WC: Building a View of the World

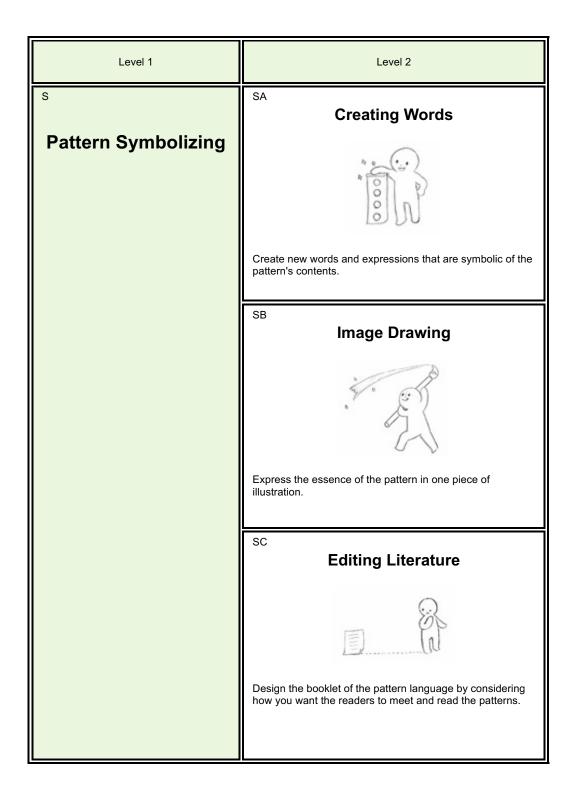
WC2: A Different World

Level 3	Level 4		Level 5
WC2 A Different World	MC2.1 Drawing an Ideal Make the goal of the pattern language clear, by capturing it with words and going back and forth	WC2.1.1 Live Atmosphere	Imagine an actual person who is actually doing a good job at around you, and reflect their positive energy onto the pattern.
Create a new ecosystem of characters and		WC2.1.2 Reachable Future	Imagine what kind of a ideal future would be waiting if the solution was applied, and explain it as a seamless future from the present.
settings, and use words and illustrations that match that image.	between the ideal and the individual episodes.	WC2.1.3 Pattern Leverage	Think how each of the pattern would contribute to the future that the pattern language is trying to achieve as a whole.
	WC2.2 Trustable Vision	WC2.2.1 User View	Check to see how the patterns would be viewed by those who are trying to enter this field that the pattern language is trying to support.
	Be the fist testers of the patterns to check to see if the patterns really are trustworthy and useful.	WC2.2.2 Scene of the Advice	If you find someone facing one of the problems described in the pattern language, use the pattern to give alive to them, and check to see if it really is useful.
		WC2.2.3 Creating Precedence	Practice the patterns yourself and as a team to give feedback to the patterns based on the experience.
	WC2.3 Author's Sense	WC2.3.1 Word Choice	Choose words that are natural and understandable to you.
	Trust your own since and go after what you feel is the good quality.	WC2.3.2 Personal Style	Trust your senses and make the patterns reflect you and your team's beliefs.
		WC2.3.3 The Art of Pattern Writing	Think of the pattern language as a piece of artwork, and work on the details so that it attracts fans.

WC: Building a View of the World

WC3: Media to Create the Future

Level 3	Level 4		Level 5
WC3 Media to Create the Future	WC3.1 Making Change	WC3.1.1 Hints for Actions	Make the pattern language something helpful for the readers to gain ideas from it and by combining patterns, thy can actively think and act.
g of	Make the pattern language something that would change the society by first changing the view and actions of the readers.	WC3.1.2 Push on the Back	Make the pattern language attractive enough to make people want to practice it, and provide an push on the back to change their actions.
Think of pattern languages as a new common language that would show people a hint of the future and give them something to think		WC3.1.3 Recognition Device	Make the pattern language something that would provide them with a way to recognize the ways they could act to make the ideal future become reality.
and talk about to make it happen.	WC3.2 Common Language	WC3.2.1 Experience Bridging	Make a pattern language that would connect people with a diverse set of experiences to work together towards a common ideal future.
	Make the pattern language with the mindset of creating a common language that would	WC3.2.2 Helping Tool	Imagine a scene where you are using the patterns to give advice to someone to check if the patterns are really useful in daily occasions.
	connect people and create new communications.	WC3.2.3 Seeds of Ideas	Write patterns that would be used in conversations to give new ideas to people.
	WC3.3 Proposing new Aesthetics	WC3.3.1 Showing the Hidden Values	Check to see if the patterns capture "something that everyone is implicitly feeling but has not been put into words yet," and provides help to make this become reality.
	Create a pattern language that would touch the	WC3.3.2 New Standards	Make patterns that would become new standards for society to become more lively.
	deepest parts of people's hearts, and at the same time would excite them of the coming future.	WC3.3.3 Paradigm Shift	Set yourself in a new paradigm that is beyond the borders of the current one, and check to see if this new paradigm that the pattern language is trying to actualize is really practical and functional than the current paradigm.



SA: Creating Words

Level 2	Level 3
SA Creating Words	SA1 Expressing the Essence
Create new words and expressions that are symbolic of the pattern's contents.	Get a grasp of the pattern's main message, and explore words that would perfectly express its meaning.
	SA2 Words for Daily Use
	The state of the s
	Always keep in mind that the pattern names will be used as a part of speech on a daily basis to make them easily understood and used.
	SA3 Symbol of the Future
	Make the pattern names so that it gives a positive impression expressive of the future that the pattern language is aiming for.

SA: Creating Words

SA1: Expressing the Essence

Level 3	Level 4		Level 5
Expressing the Essence	SA1.1 Essence Behind the Sentence	SA1.1.1 Gulp the Pattern	Read the pattern and gulp down its contents first, and then get away from its sentences and try to understand the main message of the pattern.
Get a grasp of the pattern's main message,	Do not be too framed by the expressions used in	SA1.1.2 Aim of the Act	Name not the actual action done in the pattern but think what the actual intent or aim of the act is, and think of the pattern name from there.
and explore words that would perfectly express its meaning.	the pattern, and think of the pattern name by first understanding the essence of its message.	SA1.1.3 Point of Emphasis	Find the point in the pattern where the most emphasis is put, and reflect that message onto the pattern name.
	SA1.2 New Words	SA1.2.1 Meaningful Combinations	Collect words that are related to the Aim of the Act and the Point of Emphasis, and express the Essence Behind the Sentence by meaningfully combining those words.
	Express the Essence Behind the Sentence with new expressions that are useable in daily conversations.	SA1.2.2 Mostly Noun Form	Become aware that you are naming the "set of experiences" made abstract and useable by others, and not necessarily the action itself: the pattern names should be in the noun form as much as possible.
		SA1.2.3 Straightforward Expressions	Try to keep the pattern name short: if the meaning of the pattern can be conveyed without a certain word in the pattern name, drop the word.
	SA1.3 Inquiry for the Perfect Expression	SA1.3.1 List of Pattern Names	Make a list of pattern names only so you can gaze over the whole list at once to think of better names.
	Polish the pattern name as its own thing and something separate from	SA1.3.2 Synonym Search	Search for synonyms and similar expressions for the words that you are trying to use, and choose the best one through comparison.
the actual contents of the pattern.	SA1.3.3 Via Another Language	Before deciding on a pattern name, check to see if the name won't have problems when expressed in other languages.	

SA: Creating Words

SA2: Words for Daily Use

Level 3	Level 4		Level 5
SA2 Words for Daily Use	SA2.1 Imaginable Words	SA2.1.1 Action Evoking Names	Name the patterns so that the readers can imagine the actual actions done in the pattern.
	Name the patterns so that readers would be able to understand the pattern's	SA2.1.2 Image Search Check	Do a image search on the words used in the patterns to make sure that its generic image matches the one you want for your pattern.
Always keep in mind that the pattern names will be used as a part of speech on a daily basis to make them easily understood and used.	message even if they have not read the actual pattern yet.	SA2.1.3 Uniquely Specified Meanings	Purposely try to read the pattern name in a way that is totally different from its intention to check to see if it doesn't cause any misunderstandings.
	SA2.2 Memorable Words	SA2.2.1 Easily Read Names	Once you have an idea for the pattern name, say it out aloud a couple of times to check if it is easily said and pronounced.
	Make the pattern names memorable on its first sight to assure that the actual usage of the pattern.	SA2.2.2 Natural but Existent	Make the pattern names natural enough that they can be used in daily situations, but also make it so that it has a different presence than the other expressions used in daily conversations.
		SA2.2.3 Differentiation of Names	Look through the <i>List of Pattern Names</i> and make sure that the pattern names are distinct enough that they can be naturally distinguished form one another.
	SA2.3 Adaptable Words	SA2.3.1 Actual Usefulness	Simulate actual situations where the pattern would be used, and check to see if the pattern names are useable in natural conversations.
	Make the pattern names natural enough so that everyone can adapt it as a part of their daily	SA2.3.2 Universal Expressions	Make the pattern names indiscriminant of age, gender, or positions, and make it usable by anyone.
	vocabulary.	SA2.3.3 Expressions without Pronouns	Make the pattern names an expression that does not include 1st, 2nd, or3rd person pronouns.

SA: Creating Words

SA3: Symbol of the Future

Level 3	Level 4		Level 5
SA3 Symbol of the Future	SA3.1 Atmosphere of the Word	SA3.1.1 Positive Impression	When choosing from a set of words, choose the one that gives the most positive impression to the reader.
Make the pattern names	Pay attention to not just the actual meanings of the word, but also the	SA3.1.2 Euphonious Expression	Make the pattern names so that it is harmonious and comfortable to say when spoken out loud.
so that it gives a positive impression expressive of the future that the pattern language is aiming for.	impressions that it gives to the reader, and choose words that are prospective of the future.	SA3.1.3 Visual Balance	Pay attention to the visual impression of the word when printed on paper, and choose the expression that is visually balanced.
	SA3.2 Easy First Step	SA3.2.1 User-Friendly Expressions	Make the pattern names not too sophisticated and friendly to the readers to make them want to put the patterns into practice.
	Make the pattern names so that readers can easily put the pattern into action.	SA3.2.2 Reachable Future	Make the pattern expressions something in the reach of the readers if they put enough effort into it.
	SA3.3 Capture the World	SA3.2.3 Charm for Change	Make the pattern name so that it becomes a "good-luck charm" for someone who is about to practice the pattern.
		SA3.3.1 New Viewpoint	Provide new viewpoints that would change the perspectives of people to look at the world around them.
	Patterns names are something that gives people a new way of looking at the world: Create Words that would create new viewpoints.	SA3.3.2 Reminder of Good Habits	If a pattern is already commonly said but is something that is hard to put into action, make the pattern name something that reminds people of its importance.
		SA3.3.3 Words of the Future	Choose pattern names with the vision of the words being naturally used in the future world that the pattern language is trying to achieve.

SB: Image Drawing

Level 2	Level 3
SB Image Drawing	SB1 A Symbolic Piece
Express the essence of the pattern in one piece of illustration.	Precisely extract the essence of the pattern, and draw the illustration so that the audience can understand its meaning at a glance.
	SB2 Paint a World
	Create the atmosphere that you want to show the audience by expanding your imagination of the realistic situation.
	SB3 Breathe Life
	Create an elaborate piece of art as if you are going to breathe life into the characters.

SB: Image Drawing

SB1: A Symbolic Piece

Level 3	Level 4		Level 5
SB1 A Symbolic Piece	SB1.1 From the Whole to the Parts	SB1.1.1 Center Words	Look for key words and expressions within the pattern that portray the essence of the pattern.
Precisely extract the essence of the pattern, and draw the illustration	Don't draw an additive illustration that are the	SB1.1.2 Image Overview	Imagine how the Center Words interrelated within the whole.
so that the audience can understand its meaning at a glance.	sum of required elements, but draw the general image first and then fill in the details	SB1.1.3 Starting Rough Sketch	Start by moving your hand and drawing a couple of rough sketches to warm up your creative mind.
	SB1.2 Line of Expression	SB1.2.1 Metaphoric Representation	Think of a metaphor that can be expressed visually of the actual action being done.
	After extracting the essence, think of the best expression to convey the message to the audience	SB1.2.2 Visualizing Motions	Imagine the movement of the pattern from the words in the pattern, and express it with simple lines and shapes.
		SB1.2.3 Associative Images	If a word is hard to express visually, do a game of association to think of words and ideas that have a similar image that can be drawn.
	SB1.3 Intuitive Comprehension	SB1.3.1 Focal Point	Draw the illustration so that it draws attention to the part that expresses the essence of the pattern.
	Draw the illustration so that it draws attention to its most important part and gives an intuitive	SB1.3.2 Simple Illustrations	Keep the illustration simple and lean by removing any parts of it that are unnecessary to convey the information.
	understanding to the audience.	SB1.3.3 Composition Differentiating	Change the angle which the illustrations are drawn so that each of the illustrations can be differentiated from one another.

SB: Image Drawing

SB2: Paint a World

Level 3	Level 4		Level 5
SB2 Paint a World	Image Depth Make the illustration have some depth so that the audience can better imagine the situation.	SB2.1.1 Three-Dimensional Elements	Start by drawing a three- dimensional image of all the elements that exists in the atmosphere you want to draw.
Create the atmosphere that you want to show the audience by expanding your imagination of the		SB2.1.2 Camera Angle	Imagine the situation of the illustration from a 360 angle, and choose the best angle that would highlight the important parts.
realistic situation.	-	SB2.1.3 Size in Relation to Depth	Draw objects are up front larger, and those in the back smaller.
	SB2.2 Stand in the Scene	SB2.2.1 Facing Direction and Posture	Check to see if the natural direction that the characters are facing matches their posture.
	Put yourself in the shoes of one of the characters, and imagine the natural scene that would be happening. SB2.3 Natural Expressions	SB2.2.2 Relationship with Objects	Understand the natural relationship between the character and the objects that they are using when drawing them.
		SB2.2.3 Consistent Story	Set a consistent motif present throughout all the illustration that matches the theme of the pattern language, so that the audience can imagine a story out from the illustrations.
		SB2.3.1 Lack of Unnaturalness	Capture the natural movements of people and the characteristics of objects, and work to diminish all unnatural points in the illustration.
	Pay attention to the details such as the shapes of small objects and adjust their balance.	SB2.3.2 Balanced Placement	Adjust the positions of characters and objects in the illustration so it has a natural arrangement.
		SB2.3.3 Meaningful Directions	Think of the composition and the direction of the illustration so that it matches the natural bodily sense of people.

SB: Image Drawing

SB3: Breathe Life

Level 3	Level 4		Level 5
SB3 Breathe Life	SB3.1 Natural Cuteness	SB3.1.1 Simple Characters	Make the characters simple so that anyone can sympathies with them regardless of age or gender.
Create an elaborate piece of art as if you are going to breathe life into	Draw the illustrations so that it portrays the natural and internal charm that	SB3.1.2 Subtle Gestures	Illustrate the charm of the characters not by their physical traits, but by their gestures as lively characters.
the characters.	the characters have.	SB3.1.3 Stationary and Affectionate	There is no need to always make the characters move dynamically, but at times their static positions become sources for their charm.
	SB3.2 Be in their Shoes	SB3.2.1 Empathetic Drawing	Determine what kind of a background each character has, and think of what they would be feeling in the situation.
	Put yourself in the shoes of each character in the scene, and build the atmosphere of the scene	SB3.2.2 Emotional Actions	Trace the emotions of the characters found through the <i>Empathetic Drawing</i> and reflect their feelings onto the illustrations.
	by creating variations in their expressions and movements.	SB3.2.3 Drawing while Smiling	When drawing the expressions of the characters, make the same expressions yourself as you draw them.
	SB3.3 Creating Excitement	SB3.3.1 Positive Image	As a whole, make the illustrations have a positive image.
	Go the extra mile by adding some ideas to amplify the positivity of the illustration.	SB3.3.2 Spice of Playfulness	Add some Easter eggs into the illustrations that could possibly create some fans, even if it does not directly contribute to the conveying of the pattern's message.
		SB3.3.3 Best Shot	Think that the world of pattern illustrations have a time axis, and draw the best moment that captures the movement of the scene.

SC: Editing Literature

Level 2	Level 3
Editing Literature Design the booklet of the pattern language by considering how you want the readers to meet and read the patterns.	Grabbing Hook Add an attractive introductory sentence after the Pattern name to grab the attention of the readers.
	Collect and place quotes or cases that are essentially close to the pattern's message, and convey the quality that the pattern is trying to present.
	SC 3 User-Friendly Layout Make the layout of the booklet so that it is easy for the user to read and the message is best conveyed.

SC: Editing Literature

SC1: Grabbing Hook

Level 3	Level 4		Level 5
SC1 Grabbing Hook	Start with writing an introduction that would provide readers with supplementary information	SC1.1.1 Interpretation Narrowing	Express the specific quality described in the pattern, and with it narrow the scope of interpreting the pattern for the readers.
Add an attractive introductory sentence after the Pattern name to		SC1.1.2 Complementing Restatement	Make the introductory sentence explanatory by providing specific information that complements the pattern name.
grab the attention of the readers.	that the pattern name itself does not convey.	SC1.1.3 Added Action	Describe a motion or action in the introductory sentence so that the readers can get a grasp of what they should do in the pattern.
	SC1.2 Emotional Pull-in Make the introductory sentence so that it is not just explanatory, but also grabs the hearts of the readers and pulls them in. SC1.3 Poetic Softness Make the voice of the introductory sentence poetic as if you are writing lyrics to a song.	SC1.2.1 Hint of Success	Describe the potential future that can be achieved by practicing the pattern.
		SC1.2.2 Attention-Grabbing Question	Express the importance of the pattern by pitching a question to the readers that asks them about it.
		SC1.2.3 Lead to the Illustration	Write an introduction that would could connect and lead into the pattern illustration.
		SC1.3.1 Interesting Voice	Make the introductory sentence emotional as if it is a tag line of a product.
		SC1.3.2 Grandness Mitigation	If the pattern name seems too grand and intimidating, add an introductory sentence that would mitigate its grandness and make it seem more feasible.
		SC1.3.3 Pleasant Rhythm	Make the introductory sentence have a steady flow that readers can read through with good rhythm.

SC: Editing Literature

SC2: Qualitative Depth

Level 3	Level 4		Level 5
SC2 Qualitative Depth	SC2.1 Wide Range	SC2.1.1 Quantities Search	Start looking for quotes and cases by first going through numerous amounts of books and web pages to collect quantities amounts.
Collect and place quotes or cases that are essentially	Look for quotes and cases from a wide range of areas to collect elements from a diverse set of people and fields.	SC2.1.2 Plenty of Candidates	Let each pattern have several quotes and cases, and select them so that they together create a good balanced message.
close to the pattern's message, and convey the quality that the pattern is trying to present.	cot or people and noise.	SC2.1.3 Balanced Selection	Use quotes and cases from a diverse set of people.
	SC2.2 Order of Development	SC2.2.1 Straightforward Fundamentals	For the first quote, choose one that is straightforward and gives the reader a deeper understanding of the pattern.
	Arrange the quotes so that their order each introduces a new aspect	SC2.2.2 Meaning Shift	Include a quote that is slightly shifted from what is said in the pattern itself, to evoke a new interpretation of the pattern.
	of the pattern to the reader, each step deepening their understanding.	SC2.2.3 Takeoff Quote	End off with a quote that may not seem directly related to the pattern at first, but when read in order after the other quotes, it brings great impact and meaning as a coherent whole.
	SC2.3 Borrowing Quality	SC2.3.1 Representative Figure	Use quotes by people who are acknowledged in a diverse range of fields to make the pattern more sympathetic and persuasive.
	Enhance the quality of the pattern by using quotes by outstanding people.	SC2.3.2 Elegant Quote	Trust your own senses and choose quotes that you find attractive.
		SC2.3.3 Everyday Stock	Have an antenna open for good quotes in your everyday life, and make a repository that you can reference when you actually start to look for quotes.

SC: Editing Literature

SC3: User-Friendly Layout

Level 3	Level 4		Level 5
User-Friendly Layout	Employ contrast in the layout so that it visually appeals.	SC3.1.1 Separation of Logic and Intuition	Include in the format of the pattern two separate areas where the readers can intuitively get a grasp of the pattern, and logically read through and understand it.
Make the layout of the booklet so that it is easy		SC3.1.2 Attractive Words	Make the sentences with the most important message of the pattern in bold so that it is easy for the readers to find.
for the user to read and the message is best conveyed.		SC3.1.3 Guiding Marks	Use marks and words that would guide the readers through the pattern so they can understand its contents better.
	Cushion Space Provide some extra whitespace in the layout so that readers can read through the pattern language without any resistance.	SC3.2.1 Placing it There	Place the pattern sentences in the center of the paper, and provide some blank space around it, as if you are placing the pattern there for the readers to come get it.
		SC3.2.2 Framing Whitespace	Provide whitespace around the pattern illustration as if you are framing the piece of artwork.
		SC3.2.3 Blank to Rest	Provide a blank page in the pattern booklet so that readers can take a moment to catch their breaths when reading through the patterns.
	SC3.3 Natural Flow	SC3.3.1 Modest Illustrations	Make the illustration small enough so that it balances the font size, and readers can easily look at both the illustration and the sentences alternately.
	Commit to removing all unnaturalness in the pattern so that readers can read through the pattern in ease.	SC3.3.2 Smooth Eye Movement	Make the layout so that the eye movement of the readers flow in a natural manner.
		SC3.3.3 Prototype Check	Making booklets and cards of the patterns are one type of creation: print them out and make an actual-size prototype to check its quality.

B. PROJECT MEMBERS AND THEIR BACKGROUNDS

The three sublanguages of the pattern language in this paper was each created through independent projects. We first started the Pattern Writing Project from 3 projects since April 2015, finished in January 2016. The members of Pattern Writing Project are Arisa Kamada, Nao Tamaki, Rika Sakuraba, Natsumi Miyazaki, Masafumi Nagai, Kosuke Suzuki, and Takashi Iba. We interviewed with Aya Matsumoto, Taichi Isaku, Takuya Honda, Kaori Harasawa, and Megumi Kadotani in our lab. Table B1 shows pattern languages that project members and interviewees created, and the contents of Pattern Writing Patterns are reflected by these experiences.

Table B1: Members and Interviewees for Pattern Writing Patterns

Role	Name	Years of studying pattern language, before this project	Project of creating pattern languages in which they participated * represents "supervised project"
	A. Kamada	3	Collaboration Patterns, Generative Beauty Patterns, Personal Culture Patterns, Words for a Journey, Natural Living Patterns, and some more projects
	N. Tamaki	2	Global Life Patterns, Words for a Journey, Creative Life Patterns
	R. Sakuraba	2	Creative Education Patterns, Pattern Illustrating Patterns, Creative Life Patterns, Cooking Patterns*
	N. Miyazaki	2	Global Life Patterns, Pattern Illustrating Patterns, Creative Life Patterns
Project	M. Nagai	2	Creative Life Patterns, Generator Patterns, and some more projects
member	K. Suzuki	1.5	Creative Life Patterns
	T. Iba	13	Project Patterns*, Research Patterns*, Learning Patterns, Presentation Patterns, Collaboration Patterns, Generative Beauty Patterns, Pedagogical Patterns for Creative Learning, Survival Language*, Change Making Patterns*, Entrepreneurship & Management Patterns, Policy Language, good old future patterns, CoCooking Patterns*, Words for a Journey, Creative Society Patterns*, Project Design Patterns, Cooking Patterns, Cooking Life Patterns*, Parenting Patterns*, Generator Patterns*, Creative Life Patterns*, Pattern Illustrating Patterns, Holistic Mining Patterns, Mining Interview Patterns, Mining Workshop Patterns, Dialogue Workshop Patterns, SBC (Student Build Campus) Patterns*
A. Matsumot		3.5	Presentation Patterns, Collaboration Patterns, Generative Beauty Patterns, Entrepreneurship & Management Patterns, good old future patterns, Words for a Journey
	T. Isaku	3	Collaboration Patterns, Global Life Patterns, CoCooking Patterns, Generative Cooking Patterns, Creative Life Patterns, Parenting Patterns, Generator Patterns
Interviewee	T. Honda	3	Collaboration Patterns, Creative Life Patterns, SBC (Student Build Campus) Patterns, and some more projects
	K. Harasawa	3	Presentation Patterns, Collaboration Patterns, Generative Beauty Patterns, omotenashi patterns, Creative Life Patterns, Pattern Illustrating Patterns
M. Kadotani		3	good old future patterns

Then, we started the Pattern Mining Project and the Pattern Symbolizing Project in September 2015, which finished in March 2016. The members of Pattern Mining Project are Nao Tamaki, Kosuke Suzuki, Alice Sasabe, Tomoki Kaneko, Kaho Takahashi, and Takashi Iba. We interviewed with Takuya Honda, Taichi Isaku, Masafumi Nagai, Yuma Akado, Sakurako Kogure, and Satomi Oi in our lab. Table B2 shows pattern languages that project members and interviewees created, and the contents of Pattern Mining Patterns are reflected by these experiences.

Table B2: Members and Interviewees for Pattern Mining Patterns

Role	Name	Years of studying pattern language, before this project	Project of creating pattern languages in which they participated * represents "participation for supervising"
	N. Tamaki	2.5	Global Life Patterns, Words for a Journey, Creative Life Patterns, Pattern Writing Patterns
	K. Suzuki	2	Creative Life Patterns, Pattern Writing Patterns
	A. Sasabe	1.5	Mining Workshop Patterns, Parenting Patterns
	T. Kaneko	1.5	Words for a Journey, Parenting Patterns
	K. Takahashi	0	
Project member	T. Iba	13.5	Project Patterns*, Research Patterns*, Learning Patterns, Presentation Patterns, Collaboration Patterns, Generative Beauty Patterns, Pedagogical Patterns for Creative Learning, Survival Language*, Change Making Patterns*, Entrepreneurship & Management Patterns, Policy Language, good old future patterns, CoCooking Patterns*, Words for a Journey, Creative Society Patterns*, Project Design Patterns, Cooking Patterns, Cooking Life Patterns*, Parenting Patterns*, Generator Patterns*, Creative Life Patterns*, Pattern Illustrating Patterns, Holistic Mining Patterns, Mining Interview Patterns, Mining Workshop Patterns, Dialogue Workshop Patterns, SBC (Student Build Campus) Patterns*, Pattern Writing Patterns
	T. Honda	3.5	Collaboration Patterns, Creative Life Patterns, SBC (Student Build Campus) Patterns, and some more projects
	T. Isaku	3.5	Collaboration Patterns, Global Life Patterns, CoCooking Patterns, Generative Cooking Patterns, Creative Life Patterns, Parenting Patterns, Generator Patterns
Interviewee	M. Nagai	2.5	Creative Life Patterns, Generator Patterns, Pattern Writing Patterns, and some more projects
	Y. Akado	1.5	Mining Workshop Patterns, Cooking Patterns, Cooking Life Patterns, Generator Patterns, and some more projects
	S. Kogure	1.5	Creative Life Patterns, Mining Workshop Patterns, SBC (Student Build Campus) Patterns
	S. Oi	4.5	Creative Society Patterns, SFC Culture Language

The members of Pattern Symbolizing Project are Natsumi Miyazaki, Rika Sakuraba, Shiori Shibata, Sakurako Kogure, Reiko Asano, Yosuke Aiba, and Takashi Iba. Kaori Harasawa is member of Pattern Illustrating Project, so her experience much influenced in our patterns. Table B3 shows pattern languages that project members and interviewees created, and the contents of Pattern Symbolizing Patterns are reflected by these experiences.

Table B3: Members and Interviewees for Pattern Symbolizing Patterns

Role	Name	Years of studying pattern language, before this project	Project of creating pattern languages in which they participated * represents "only supervising"
	R. Sakuraba	2.5	Creative Education Patterns, Pattern Illustrating Patterns, Creative Life Patterns, Cooking Patterns*, SFC Culture Language*, Pattern Writing Patterns
	N. Miyazaki	2.5	Global Life Patterns, Pattern Illustrating Patterns, Creative Life Patterns, Pattern Writing Patterns
	S. Kogure	1.5	Creative Life Patterns, Mining Workshop Patterns, SBC (Student Build Campus) Patterns
	S. Shibata	0.5	Cooking Patterns, Cooking Life Patterns
	R. Asano	0	
Project	Y. Aiba	0	
member	T. Iba	13.5	Project Patterns*, Research Patterns*, Learning Patterns, Presentation Patterns, Collaboration Patterns, Generative Beauty Patterns, Pedagogical Patterns for Creative Learning, Survival Language*, Change Making Patterns*, Entrepreneurship & Management Patterns, Policy Language, good old future patterns, CoCooking Patterns*, Words for a Journey, Creative Society Patterns*, Project Design Patterns, Cooking Patterns, Cooking Life Patterns*, Parenting Patterns*, Generator Patterns*, Creative Life Patterns*, Pattern Illustrating Patterns, Holistic Mining Patterns, Mining Interview Patterns, Mining Workshop Patterns, Dialogue Workshop Patterns, SBC (Student Build Campus) Patterns*, Pattern Writing Patterns
Member of former project	K. Harasawa	3.5	Presentation Patterns, Collaboration Patterns, Generative Beauty Patterns, omotenashi patterns, Creative Life Patterns, Pattern Illustrating Patterns

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