A security pattern for Zone Isolation using Virtual Processors in mobile and embedded systems

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Employees in companies want to use their smart phones or other devices in their daily work. However, we do not want them to mix their private activities which do not require high security with work-related functions that need to be much more secure. In addition to security there may be also different requirements for the two types of activities. For this reason we need to have two or more isolated zones to separate these activities. We present here a pattern that describes a way to perform this separation by using two or more virtual processors.

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# INTRODUCTION

People now use smartphones and tablets for all kind of tasks. This reliance in their devices makes people want to use them also for their work functions A basic use of the phone is for social activities, which involve interacting with family and friends, as well as other private interactions. However, we do not want individuals to mix their private activities which may not require high security with work-related functions that need to be more secure. Also, private activities include phone calls and cameras which require real-time operation. Sometimes we need also to have a highly secure zone where we can execute sensitive functions. We present here a pattern that describes this separation which uses two or more virtual processors:

**Z*one Isolation using virtual processors***--Provide two execution environments: one is intended to support the standard functions of phones: make phone calls, take pictures, store lists of contacts. The other is intended for business functions such as accessing databases, development environments, and employee email. Another use of the more secure zone is the execution of sensitive functions. The separation is performed by creating two types of strictly separated virtual processors.

This pattern is used in smart phones, tablets, game platforms, and some embedded devices. Our audience includes mobile and embedded system designers, as well as security administrators of institutions which store sensitive data.

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# zone Isolation using Virtual processors

2.1 Intent

Provide two execution environments: one is intended to support the standard functions of phones: make phone calls, take pictures, store lists of contacts. The other is intended for business functions such as accessing databases, development environments, and employee email. Another use of the more secure zone is the execution of sensitive functions. The separation is performed by creating two types of strictly separated virtual processors.

2.2 Also kown as

Isolation using virtual machines, virtual zones, virtual worlds, trustzone

2.3 Context

Corporate databases contain data that may be valuable because they include information about business plans, customer medical records, and similar. We want our employees to have access to these resources according to their business functions. People want to use their smart phones and tablets for all kinds of applications, e.g. digital payments as well as all their private functions such as phone calls, interactions with friends, and similar. Some functions in mobile devices require a highly secure execution environment; for example, to store access rights, cryptographic keys, and trusted processes (Winter 2008).

2.4 Problem

MIxing employees’ private functions with company information may leak valuable company information. A malicious user who has compromised the private zone could get data that can help her attack the work zone. A malicious application run by an unsuspecting user could also collect similar information. We need to keep these two environments strictly separated.

### 2.5 Forces

### The following forces apply to the possible solution:

* *Function requirements.* Different zones may be used differently which may impose different requirements on them; for example, real-time requirements. We should be able to provide different types of zones to accommodate the needs of different applications.
* *Isolation.* We want to make sure that the different zones are strongly isolated. When an operating system in a zone crashes or it is penetrated by a hacker, the effects of this situation should not propagate to other operating systems running on different zones. For example, an attacker should not be able to access data in another zone.
* *Flexibility.* If there are significant changes in the threats or the type of applications or system software, we may need to modify the environment to implement different defense mechanisms.
* *Hardware flexibility*. For commercial reasons, we may want to use different types of processors, including some not yet designed.
* *Performance overhead*. We would like to have minimum performance overhead to perform this isolation.
* *Trust*. When the devices are part of some ecosystem we need to create trusted environments. It would be valuable to use the secure zone as a source of trust attestation.

### 2.6 Threats

### Zone isolation can be attacked in the following ways:

* T1. Compromising the private zone may result in finding information that can be used to attack the secure side; for example, passwords to use the corporate database.
* T2. If the separation mechanism is complex and has vulnerabilities it can be compromised by an attacker.

### T3. Lack of security defenses in the work zone could allow an attacker to access enterprise resources.

### T4. Specific implementations of the zone separation software may have vulnerabilities.

2.7 Solution

Use specialized virtual processors created by a virtualization environment (VE). This VE only needs to create a few virtual processors of predefined types. The virtualization environment can be purely software or supported by hardware.

2.7.1 *Structure*

Figure 1 shows the class model of this pattern. The Virtualization Environment (VE) creates Virtual Zones of two or more types: Private and Work. As in any VE, the VE controls the real Hardware. Each Zone can run a Guest Operating System supported by the VE.

2.7.2 *Dynamics*

Possible use cases include “Make a phone call”, “Access a company database”, and “Update Subject Information”.



Fig. 1. Class diagram of the Zone isolation pattern

2.8 Implementation

The early versions of this pattern used only software processors (Heiser and Leslie 2010). Later implementations use hardware support where a trusted zone can separate trusted process execution (Winter 2008). Almost all current phones use some variety of ARM with virtualization extensions (ARM, J. Guilbon 2018, Varanasi and Heiser 2011).

ARM processors with TrustZone implement architectural Security Extensions in which each of the physical processors provides two virtual processors, one being considered non-secure (Non Secure World), the other being considered Secure (Secure World), and a mechanism to switch between the two, known as monitor mode (ARM, Wikipedia). As illustrated in figure 2, TrustZone consists of a monitor, an optional operating system (OS) and optional applications. Typically, a rich operating system is run in the less trusted world, with smaller security-specialized code in the more trusted world, aiming to reduce the attack surface. A Trustzone implementation could be all those components like on the Qualcomm or Trustonic implementations, or only a Monitor as done in the Nintendo Switch. TrustZone is used for many purposes, including DRM, accessing platform hardware features such as stored RSA public key hash in eFuse, Hardware Credential Storage, Secure Boot, Secure Element Emulation, and others.

Another implementation of trusted zones is Intel Software Guard Extensions (SGX), a CPU instruction set that allows [user-level](https://en.wikipedia.org/wiki/User-level) code to allocate private regions of memory, called enclaves, that are protected from processes running at higher [privilege levels](https://en.wikipedia.org/wiki/Privilege_level).  Intel designed SGX to be useful for implementing secure [remote computation](https://en.wikipedia.org/wiki/Remote_computing), secure [web browsing](https://en.wikipedia.org/wiki/Web_browsing), and [digital rights management](https://en.wikipedia.org/wiki/Digital_rights_management) (DRM).

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Fig. 2. A possible separation architecture (ARM)

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2.9 Known uses

* The OKL4 Microvisor implements a combination virtual machine monitor/microkernel (Heiser and Leslie 2010) that creates a few types of VMs. The OKL4 Microvisor supports ARM hardware virtualization extensions, as introduced in the Cortex-A15 processor. The use of hardware virtualization greatly reduces the changes required to a guest OS.
* Apple phones have a Secure Enclave that runs a customized version of the OKL4 microvisor (Apple 2018). The Secure Enclave is an Apple coprocessor that has encrypted memory and a random number generator. Its function is to keep data integrity. Communication with the application processor uses an interrupt-driven mailbox.
* Samsung phones’ Knox security functions use virtual machines for this separation (Samsung). Its workspace also uses two-factor authentication. ARM TrustZone Secure World is isolated by hardware and intended for sensitive software. The Secure World has a higher privilege and can access Secure and Normal World resources. TrustZone is used for purposes such as detecting modifications to the kernel.
* Huawei phones use hardware-supported virtual processors using the Kylin CPU, based on the ARM architecture (Huawei 2017). One of the virtual processors is a Trusted Execution Environment.
* Motorola phones used the OKL4 (Geiser2009).

2.10 Consequences

This pattern provides the following advantages:

* *Function requirements.* We can provide different types of zones, tailored to different types of applications by installing differen types of operating system in a zone.
* *Isolation*. The separation code can be proven correct, thus assuring isolation (Klein et al., 2009). Even if not proven correct, since it is a small system it can be carefully examined; for example a prototype L4 uses only about 6K lines of code (Varanasi and Heiser 2011).
* *Flexibility*. We can add easily more types of virtual machines or more instances of a given type of VMs.
* *Hardware flexibility*. We can use ARM, Intel, and AMD processors, all of which provide trusted zones.
* *Performance overhead*. Experimental studies have shown that the overhead is minimum when using hardware support (Winter 2008).
* *Trust*. The secure zone can be used as a trust zone, useful for creating trusted computing environments {Eriksson, Pourzandi, Smeets, 2014).

Liabilities include :

* Software has a larger attack surface than hardware, which would make software virtualization easier to attack than the isolation based on hardware-defined zones. Because of this all modern phones use hardware trusted zones.
* There is a performance overhead in the use of virtual machines if no hardware support is used.
* Use of specialized hardware reduces flexibility for migrating to better future processors.

2.11 *Threats*

T1 requires providing simple security facilities such that the users can set up authentication and authorization. T2 requires using a secure hypervisor such as the microvisor in (Heiser and Leslie 2010), which was proven secure (Klein et al. 2009). T3 can be handled if the secure zone has appropriate security defenses. T4: Several vulnerabilities have been found in the ARM processors (J. Guilbon 2018).

Related patterns

* This pattern is based on the Virtual Machine Operating System pattern presented in (Fernandez 2013 ), tailored for a specific use.
* The Microkernel Operating System pattern describes how to move as much of the operating system functionality as possible from the kernel into specialized servers, coordinated by a microkernel (Buschmann et al. 1996). The microkernel itself has a very basic set of functions. Operating system components and services are implemented as external and internal servers. A microkernel is the basis for the microvisor of (Heiser and Leslie 2010).
* It is also possible to separate environments through cryptography, although that approach is not convenient for this type of functions. Another type os separation is based on multilevel architectures (Fernandez and La Red 2008).
* The Virtual Machine Environment (Syed and Fernandez 2016) describes the creation of virtial machines in clouds.
* Further protection of application data can be provided by using sandboxes withing zones, examples of the Controlled Virtual Address Space in (Fernandez 2013.

# Conclusions

This pattern is used in a variety of modern portable devices such as smartphones, tablets, game playing devices, and similar, which makes it of practical importance. Another possible related pattern could be the hardware architecture of trusted zones processors, which is on our list of future work.

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